Econ 159b. Game Theory

Day / time: T/Th 9:00 - 10:15 am  
Course Type: Undergraduate  
Course term: Spring  
Instructor(s): Benjamin Polak

An introduction to game theory and strategic thinking. Ideas such as dominance, backward induction, Nash equilibrium, evolutionary stability, commitment, credibility, asymmetric information, adverse selection, and signaling are applied to games played in class and to examples drawn from economics, politics, the movies, and elsewhere.

After introductory microeconomics. No prior knowledge of game theory assumed.

Semester offered: Spring  
Undergrad Course Category: Methodology  
Course Description: Course Description  
Prerequisite List: Only intro micro as prerequisite

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