

What is a Labor Market?

Classifying Workers and Jobs Using Network Theory*

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11/02/2021

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Abstract

This paper develops a new data-driven approach to characterizing latent worker skill and job task heterogeneity by applying an empirical tool from network theory to large-scale Brazilian administrative data on worker–job matching. We microfound this tool using a standard equilibrium model of workers matching with jobs according to comparative advantage. Our classifications identify important dimensions of worker and job heterogeneity that standard classifications based on occupations and sectors miss. The equilibrium model based on our classifications more accurately predicts wage changes in response to the 2016 Olympics than a model based on occupations and sectors. Additionally, for a large simulated shock to demand for workers, we show that reduced form estimates of the effects of labor market shock exposure on workers’ earnings are nearly 4 times larger when workers and jobs are classified using our classifications as opposed to occupations and sectors.

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1 Introduction

Many questions in economics lead researchers to classify heterogeneous workers and jobs into discrete groups. For example, to estimate the effect of a labor supply or demand shock on workers, researchers identify groups of similar workers who they assume to have had the same exposure to the shock and compare outcomes between differentially exposed groups of workers.¹ Similarly, to characterize two-sided (worker–job) multidimensional heterogeneity, researchers identify groups of workers with similar skills and study how they match with groups of jobs requiring similar tasks.² Studies of labor market power compute the concentration of individual firms within groups of similar jobs that compete with each other for labor.³ The standard approach to characterizing heterogeneity is to group workers and/or jobs based on observable variables such as age, education, occupation, industry, or geography. This approach has limitations: (i) relevant dimensions of worker and job heterogeneity may be unobserved or measured with error, and (ii) it requires researchers to decide which dimensions of heterogeneity are important.⁴ This paper proposes a new model-consistent and data-driven approach to characterizing worker and job heterogeneity. In an empirical application it demonstrates that using traditional worker and job classifications in Bartik-style regressions leads us to significantly understate the effect of exposure to shocks on workers’ earnings.

We employ a revealed preference approach that relies on workers’ and jobs’ choices, rather than observable variables or expert judgments, to classify workers and jobs. Our key insight is that linked employer–employee data contain a previously underutilized source of information: millions of worker–job matches, each of which reflects workers’ and jobs’ perceptions of the workers’ skills and the jobs’ tasks. Intuitively, if two workers are employed by the same job, they probably have similar skills, and if two jobs employ the same worker those jobs probably require workers to perform similar tasks.

We formalize this intuition and apply it to large-scale data using a Roy (1951) model in which workers supply labor to jobs according to comparative advantage. Workers belong

¹For example, Autor et al. (2013) group workers by commuting zone, and Card (1990) groups workers by race and predicted earnings quartile.

²Autor et al. (2003); Acemoglu and Autor (2011); Autor (2013); Tan (2018); Lindenlaub (2017); Kantenga (2018)

³Azar et al. (2018); Benmelech et al. (2018); Rinz (2018); Azar et al. (2019); Schubert et al. (2020); Arnold (2020); Lipsius (2018); Jarosch et al. (2019)

⁴A related approach uses direct measures of skills and tasks from sources such as the Occupational Information Network (O*NET) or Dictionary of Occupational Titles (DOT). For a discussion of the limitations of this approach, see Frank et al. (2019) who note that “according to O*NET, the skill ‘installation’ is equally important to both computer programmers and to plumbers, but, undoubtedly, workers in these occupations are performing very dissimilar tasks.”

to a discrete set of latent *worker types* defined by having the same “skills” and jobs belong to a discrete set of latent *markets* defined by requiring employees to perform the same “tasks.”⁵ Workers match with jobs according to comparative advantage, which is determined by complementarities between skills and tasks at the worker type–market level. Workers who have similar vectors of match probabilities over markets are therefore revealed to have similar skills and belong to the same worker type, and jobs that have similar vectors of match probabilities over worker types are revealed to have similar tasks and belong to the same market.

In an ideal data set we would observe each worker choosing jobs an infinite number of times, allowing us to observe the exact worker–job match probability distribution. Since this is infeasible, we use a tool from the community detection branch of network theory called the bipartite stochastic block model (BiSBM). The BiSBM uses realized job matches of each worker’s peers — coworkers, former coworkers, coworkers’ former coworkers, former coworkers’ coworkers, and so on — as proxies for that worker’s match probability distribution over jobs, and uses these match probabilities to classify workers and jobs into worker types and markets. Our model microfounds the BiSBM, giving the worker types and markets it identifies a rigorous theoretical underpinning and clear interpretability.

Once we have assigned workers to worker types and jobs to markets, we estimate the parameters of the labor supply Roy model and embed it in a general equilibrium model with workers, firms, households and exogenous product demand shocks, which propagate through the model to generate labor demand shocks. The key parameter of the model is a matrix defining the productivity of each worker type when employed in each market. We estimate the productivity matrix using a maximum likelihood procedure that formalizes the intuition that worker type–market matches that (i) occur more frequently and (ii) pay higher wages are revealed to be more productive.

We estimate our model and conduct empirical analyses using Brazilian administrative records from the Annual Social Information Survey (RAIS) that is managed by the Brazilian labor ministry. The RAIS data contain detailed information about every formal sector employment contract, including worker demographic information, occupation, sector, and earnings. Critically, these data represent a network of worker–job matches in which workers are connected to every job they have ever held, allowing us to identify job histories of workers, their coworkers, their coworkers’ coworkers, and so on. We restrict our analysis to the Rio de Janeiro metropolitan area both for computational reasons and because restricting to a single metropolitan area enables us to focus on skills and tasks dimensions of worker

⁵“Skills” and “tasks” should be interpreted broadly as any worker and job characteristics that determine which workers match with which jobs.

and job heterogeneity rather than geographic heterogeneity. While many others have used linked employer-employee data (LEED), we are the first to fully utilize the rich information embedded in the network of worker–job matches.⁶

Our novel approach to characterizing fine-grained worker and job heterogeneity revealed by LEED allows us to reevaluate the effects of labor market shocks on workers and consider how sensitive results are to the way workers and jobs are classified. We do this using both structural and reduced form methods. In the structural approach, we use our general equilibrium model to simulate the effect of the 2016 Rio de Janeiro Olympics on workers’ earnings. We show that a model based on worker types and markets more accurately predicts actual Olympics-induced changes in workers’ earnings than a series of benchmarks in which we use the same model but define worker and job heterogeneity using more traditional approaches based on occupation and sector.

Next, we apply our classifications to reduced form Bartik-style regressions and find that our method significantly increases estimates of the effects of workers’ exposure to labor market shocks on their earnings. We estimate the effect of the 2016 Olympics on workers and show that both coefficient estimates and R^2 values are significantly larger when workers and jobs are classified using our worker types and markets as opposed to occupations and sectors. We then perform a series of simulations in which we feed shocks through our model to generate data in which we know the true data generating process and estimate the effects of the shocks on workers in the simulated data using our network-based classifications and using conventional classifications. Across these simulations, the estimated effects of the shocks on workers’ earnings are on average 3.7 times larger using our classifications than conventional classifications. Finally, we perform a detailed case study of a simulated shock to understand why our classifications outperform traditional ones. We show that our classifications more precisely identify the dimensions of worker and job heterogeneity that determine how shocks are transmitted from jobs to workers.

In a series of descriptive analyses, we provide supporting evidence that helps explain why conventional methods may understate the effects of shocks on workers. We show that our worker types and markets capture meaningful information about the worker and job characteristics relevant for labor market outcomes that conventional classifications miss. First, we demonstrate that our worker types aggregate workers across distinct occupations who are revealed to have similar skills, while simultaneously disaggregating workers in the same occupation with different skills. Second, we show that our worker types do a better job of maximizing within-group skill homogeneity and between-group skill heterogeneity than

⁶Nimczik (2018) and Jarosch et al. (2019) use a related method to classify firms using a unipartite network of firms linked by worker transitions, however they do not classify individual workers or jobs.

do 4-digit occupations. Third, we show that worker types' labor supply is more concentrated within markets than within sectors, indicating that markets outperform sectors in terms of identifying groups of jobs that are similar from the perspective of workers.

Literature: We contribute to the large literature measuring the effects of labor market shocks on workers using either reduced form methods (Autor et al., 2013; Card, 1990; Autor et al., 2014; Yagan, 2017; Bound and Holzer, 2000; Blanchard and Katz, 1992; Bartik, 1991), or a structural approach (Burstein et al., 2019; Caliendo et al., 2019; Galle et al., 2017; Kim and Vogel, 2021). Relative to both of these literatures, our contribution is a new approach to classifying workers and jobs based on latent heterogeneity.

Conditional on assigning workers to latent worker types and jobs to latent markets, our model of labor supply is similar to Grigsby (2019) and Bonhomme et al. (2019). Our method for clustering workers and jobs builds upon the bipartite stochastic block model from the community detection branch of the network theory literature (Larremore et al., 2014; Peixoto, 2019). A major contribution of our paper is creating a theoretical link between a labor supply model and the BiSBM, thereby providing microfoundations for using tools from network theory to solve problems in economics and giving these tools clear economic interpretability.

Like Sorkin (2018), Nimczik (2018), and Jarosch et al. (2019), we use tools from network theory to extract previously unobserved information from LEED. We use the panel of worker–job matches to identify worker and job *similarities*; by contrast, Sorkin exploits the direction of worker flows between firms to identify *differences* between firms. Nimczik (2018), and Jarosch et al. (2019) are also interested in using network data to identify similarities, however they cluster together only firms, abstracting from worker and within-firm job heterogeneity, while we cluster workers *and* jobs simultaneously. Schmutte (2014) uses a different tool from network theory to cluster workers and firms using survey data, however our microfoundations and more detailed data allow us to identify more fine-grained heterogeneity and provide model-based interpretability of our classifications.

Our approach to modeling multidimensional worker–job heterogeneity is related to the literature on worker–job matching in a skills-tasks framework (Autor et al., 2003; Acemoglu and Autor, 2011; Autor, 2013; Lindenlaub, 2017; Tan, 2018; Kantenga, 2018). Mansfield (2019) also studies two-sided matching and integrates skill–task dimensions with geographic dimensions. Our contribution is to improve identification of clusters of workers and jobs who are similar in terms of high-dimensional latent skills and tasks, respectively.

Roadmap: The paper proceeds as follows. Section 2 lays out our economic model. Section 3 builds upon the model to derive a maximum likelihood procedure for clustering workers and jobs into worker types and markets. Section 4 derives a maximum likelihood

estimator for labor supply parameters, including a matrix of worker type-market match productivities. Section 5 discusses our data and sample restrictions. Section 6 presents summary statistics from our worker and job classification method. Section 7 shows that our model is better at predicting the effects of a real world shock than existing methods. Section 8 applies our classifications to Bartik-style regressions and shows that standard methods may be understating the effects of shocks on workers. Section 9 concludes.

2 Model

In this section we develop a model that is suited to analyzing data containing high resolution information on worker–job matches. We describe our data in detail in Section 5.

2.1 Model set up

We propose a model with three primary components: heterogeneous workers who supply labor, heterogeneous sectors each composed of competitive firms producing a sector-specific good, and a representative household which consumes firms’ output. Workers supply their skills to jobs, which are bundles of tasks. Jobs’ tasks are combined by the firms’ production functions to produce output. The most important part of the model is the labor market, which has the following components:

- Each worker is endowed with a “worker type,” and all workers of the same type have the same skills.
- A job is a bundle of tasks within a firm. As we discuss in Section 5, we define a job in our data as an occupation–establishment pair.
- Each job belongs to a “market,” and all jobs of the same type are composed of the same bundle of tasks.
- There are I worker types, indexed by ι , and Γ markets, indexed by γ .
- The key parameter of the model is an $I \times \Gamma$ productivity matrix, Ψ , where the (ι, γ) cell, $\psi_{\iota\gamma}$ denotes the number of efficiency units of labor a type ι worker can supply to a job in market γ .⁷

⁷We can think of $\psi_{\iota\gamma}$ as $\psi_{\iota\gamma} = f(X_\iota, Y_\gamma)$, where X_ι is an arbitrarily high dimensional vector of skills for type ι workers, Y_γ is an arbitrarily high dimensional vector of tasks for jobs in market γ , and $f()$ is a function mapping skills and tasks into productivity. This framework is consistent with Acemoglu and Autor (2011)’s skill and task-based model, and is equivalent to Lindenlaub (2017) and Tan (2018). A key difference is that Lindenlaub and Tan observe X and Y directly and assume a functional form for $f()$, whereas we

Time is discrete, with time periods indexed by $t \in \{1, \dots, T\}$ and workers make idiosyncratic moves between jobs over time. Neither workers, households, nor firms make dynamic decisions, meaning that the model may be considered one period at a time. We do not consider capital as an input to production. We use the model to (i) identify model parameters, and (ii) quantify the effects of labor market shocks.

2.2 Household

A representative household consumes output from each sector as inputs to a constant elasticity of substitution (CES) utility function. Utility is given by

$$U = \left(\sum_{s=1}^S a_s^{\frac{1}{\eta}} y_s^{\frac{\eta-1}{\eta}} \right)^{\frac{\eta}{\eta-1}} \quad (1)$$

where C is a numeraire aggregate consumption good, y_s is the household's consumption of sector s 's output, η is the elasticity of substitution between sectors' output, and a_s is a demand shifter for the sector s good. In our counterfactual analyses we generate labor demand shocks by changing the vector of sector demand shifters \vec{a} . It follows that the demand curve for sector s 's output is given by

$$y_s^D = \frac{a_s}{\sum_{s'} \left(\frac{p_{s'}}{p_s} \right)^{\eta} (a_{s'} p_{s'})} Y \quad (2)$$

where Y is total income.

The household consumes its entire income each period, meaning that $Y = \sum_s p_s y_s^D$. Because all workers belong to the household and the household owns all firms, total income is the sum of all labor income and profits in the economy: $Y = \bar{W} + \Pi$.

2.3 Firms

There are S sectors indexed by s . Each sector s consists of a continuum of firms in a competitive sector-level product market. Each firm, indexed by f , has a Cobb-Douglas production function which aggregates tasks from different labor markets, indexed by γ . The

assume that X , Y , and $f()$ exist but are latent. We do not identify X , Y , and $f()$ directly because in our framework $\psi_{L\gamma}$ is a sufficient statistic for all of them.

quantity of the sector s good produced by firm f , y_{sf} , is therefore given by

$$y_{sf} = \prod_{\gamma} \ell_{\gamma f}^{\beta_{\gamma s}} \quad (3)$$

where $\ell_{\gamma f}$ is the number of efficiency units of labor firm f employs in jobs in market γ , and $\beta_{\gamma s}$ is the elasticity of sector s output with respect to labor employed in market γ in sector s .

The firm chooses labor inputs in order to maximize profits, taking as given the price of output p_s , a vector of wages per efficiency unit of labor w_{γ} , and a production function, equation (3). Therefore, the firm solves

$$\pi_f = \max_{\{\ell_{\gamma f}\}_{\gamma=1}^{\Gamma}} p_s \cdot \prod_{\gamma} \ell_{\gamma f}^{\beta_{\gamma s}} - \sum_{\gamma} w_{\gamma} \ell_{\gamma f}. \quad (4)$$

Production exhibits decreasing returns to scale because

$$\sum_{\gamma} \beta_{\gamma s} = \alpha < 1 \quad \forall s$$

where α denotes the labor share.

We define a “job,” indexed by j , as a firm-market pair. Therefore, we can replace the γf indices with j in the equations above: $\ell_{\gamma f} \equiv \ell_j$. We denote the market to which job j belongs as $\gamma(j)$. It is possible for multiple workers to be employed by the same job at the same time. For example, if “economist” is a market, then “economist at the University of Michigan” would be a job and it would employ approximately 50 workers. Total profits in the economy are the sum of all firms’ profits: $\Pi = \sum_{s=1}^S \sum_{f \in s} \pi_f$.

2.4 Workers

Workers, indexed by i , are endowed with a “worker type,” indexed by ι , and one indivisible unit of labor. We denote worker i ’s type as $\iota(i)$. The worker’s type defines their skills. Type ι workers can supply $\psi_{\iota\gamma}$ efficiency units of labor to jobs in market γ . $\psi_{\iota\gamma}$ is a reduced form representation of the skill level of a type ι worker in the various tasks required by a job in market γ . Units of human capital are perfectly substitutable, meaning that if type 1 workers are twice as productive as type 2 workers in a particular market γ (i.e. $\psi_{1\gamma} = 2\psi_{2\gamma}$), firms would be indifferent between hiring one type 1 worker and two type 2 workers at a given wage per efficiency unit of labor, w_{γ} . Therefore, the law of one price holds for each market, and a type ι worker employed in a job in market γ is paid $\psi_{\iota\gamma} w_{\gamma}$. Because workers’ time is

indivisible, each worker may supply labor to only one market in each period and we do not consider the hours margin.

Workers' only decisions are their market choices. Workers are indifferent between individual jobs in the same market, meaning that individual jobs face perfectly elastic labor supply at the market wage for their market, w_γ .⁸ In addition to earnings, each market γ has a fixed amenity value to workers, ξ_γ ; $\Xi = [\xi_1 \ \xi_2 \ \cdots \ \xi_\Gamma]$. Workers may also choose to be non-employed, denoted by $\gamma = 0$, in which case they receive no wages but receive a non-employment benefit, which is normalized to 0 without loss of generality. Finally, each worker i has an idiosyncratic preference for market γ jobs at time t , $\varepsilon_{i\gamma t}$. Therefore, worker i chooses a market by solving

$$\gamma_{it} = \arg \max_{\gamma \in \{0, 1, \dots, \Gamma\}} \psi_{\iota\gamma} w_{\gamma t} + \xi_\gamma + \varepsilon_{i\gamma t} \quad (5)$$

where γ_{it} denotes the market worker i chooses to supply labor to at time t . We assume that $\varepsilon_{i\gamma t}$ is iid type 1 extreme value with scale parameter ν :

Assumption 2.1 (Distribution of preference shocks). *Idiosyncratic preference shocks $\varepsilon_{i\gamma t}$ are drawn from a type-I extreme value distribution with dispersion parameter ν and are serially uncorrelated and independent of all other variables in the model.*

This gives us a functional form for the probability that a type ι worker chooses a job in market γ :

$$\mathbb{P}_\iota[\gamma_{it} | \Psi, \vec{w}_t, \Xi, \nu] = \frac{\exp\left(\frac{\psi_{\iota\gamma} w_{\gamma t} + \xi_\gamma}{\nu}\right)}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{\iota\gamma'} w_{\gamma' t} + \xi_{\gamma'}}{\nu}\right)}. \quad (6)$$

We aggregate over individual workers to specify labor supply. Let m_ι denote the exogenously-determined mass of type ι workers. Then the *number* of workers employed in market γ jobs is

$$NumWorkers_\gamma(\vec{w}_t) = \sum_\iota m_\iota \mathbb{P}_\iota[\gamma_{it} | \Psi, \vec{w}_t, \Xi, \nu] = \sum_\iota m_\iota \left(\frac{\exp\left(\frac{\psi_{\iota\gamma} w_{\gamma t} + \xi_\gamma}{\nu}\right)}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{\iota\gamma'} w_{\gamma' t} + \xi_{\gamma'}}{\nu}\right)} \right).$$

⁸If workers do not view all jobs of the same type as identical, then individual jobs would face an upward-sloping labor supply curve, and would thus have some degree of market power. We explore this in concurrent work (Modenesi and Fogel, 2021).

The expression above does not correspond to the labor supply curve that clears the market. In order to clear the market, the *quantity* of labor supplied to market γ jobs must equal demand. To get the *quantity* of labor supplied to market γ jobs, rather than the number of workers, we weight the equation above by the number of efficiency units of labor supplied by a type ι worker to a job in market γ : $\psi_{\iota\gamma}$:

$$LS_{\gamma}(\vec{w}_t) = \sum_{\iota} m_{\iota} \mathbb{P}_{\iota}[\gamma_{it} | \Psi, \vec{w}_t, \Xi, \nu] \psi_{\iota\gamma} = \sum_{\iota} m_{\iota} \left(\frac{\exp\left(\frac{\psi_{\iota\gamma} w_{\gamma t} + \xi_{\gamma}}{\nu}\right)}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{\iota\gamma'} w_{\gamma' t} + \xi_{\gamma'}}{\nu}\right)} \right) \psi_{\iota\gamma} \quad (7)$$

2.5 Timing

We observe the economy for T periods. We assume that the labor market parameters, $\{\Psi, \Xi, \nu\}$, and the demand shifters \vec{a} , are fixed across all T time periods (assumption 2.3). In assumption 2.1, we assumed that the preference shocks $\varepsilon_{i\gamma t}$ are iid across time. We further assume that workers periodically draw separation shocks in which their match ends and they search for a new job, and that the labor supply parameters determining market-level equilibrium outcomes are fixed during the period of time over which we estimate the model.

Assumption 2.2 (Exogenous separations). *Job separations for worker i , c_{it} , arrive at Poisson rate d_i , and are serially uncorrelated and independent of all other variables in the model.*

Assumption 2.3 (Constant parameters). *The labor supply parameters, $\{\Psi, \Xi, \nu\}$, are constant over the periods in which we estimate the model and perform counterfactuals. The product demand shifters, \vec{a} , are constant over the periods in which we estimate the model.*

These restrictions make the model a reasonable approximation for relatively short periods of time, but it would be inappropriate for studying long-run changes. Finally, we assume that in each period a worker may draw an exogenous separation shock, denoted $c_{it} = \mathbb{1}_{j(i,t) \neq j(i,t-1)}$ where $j(i,t)$ is the job employing worker i at time t :

Therefore, the timing of the model is as follows. In each period t :

1. Each employed worker draws an exogenous separation shock with probability d_i ; workers who do not receive a separation shock remain in their current job
2. Separated workers receive new preference shocks $\varepsilon_{i\gamma t}$
3. Separated workers choose a market γ_{it} according to $\mathbb{P}_{\iota}[\gamma_{it} | \vec{w}]$

4. Separated workers randomly match with a job within their chosen market γ

Assumptions 2.2 and 2.3 allow workers to move between jobs over time, generating the network of worker–job matches that is key to identifying worker types and markets. They also imply that worker movement between jobs is idiosyncratic, meaning that each of a worker’s jobs represent i.i.d. draws from the same match probability distribution. We discuss this further in Section 3.3.

2.6 Definition of equilibrium

The model solution consists of vectors of goods prices $\vec{p} := \{p_s\}_{s=1}^S$ and wages per efficiency unit of labor $\vec{w} := \{w_\gamma\}_{\gamma=1}^\Gamma$ that satisfy all equilibrium conditions in each period. Since our model can be solved one period at a time with no cross-time dependence and the fundamentals of the economy are assumed to be constant over our estimation window, the equilibrium conditions below are the same in every period. We solve the model numerically. Our equilibrium has the following components:

1. The labor demand functions $\ell_{\gamma f}$ solve the firms’ problem (4)
2. Labor supply is consistent with workers’ expected utility maximization (6)
3. Goods markets clear. Specifically, demand from the representative household y_s^D equals supply created by evaluating the production function at the optimal level of labor inputs and aggregating over all firms in the sector: $y_s = \sum_{f \in s} \prod_\gamma \ell_{\gamma f}^{\beta_{\gamma s}}$ (3).
4. The labor market clears for each market γ : $LS_\gamma = LD_\gamma := \sum_s \sum_{f \in s} \ell_{\gamma f}$
5. Aggregate consumption is equal to income: $Y = \sum_s p_s y_s^D = \bar{W} + \Pi$.

2.7 Discussion

The matrix

$$\Psi = \begin{matrix} & \gamma = 1 & \gamma = 2 & \cdots & \gamma = \Gamma \\ \begin{matrix} \iota = 1 \\ \iota = 2 \\ \vdots \\ \iota = I \end{matrix} & \begin{pmatrix} \psi_{11} & \psi_{12} & \cdots & \psi_{1\Gamma} \\ \psi_{21} & \psi_{22} & \cdots & \psi_{2\Gamma} \\ \vdots & \vdots & \ddots & \vdots \\ \psi_{I1} & \psi_{I2} & \cdots & \psi_{I\Gamma} \end{pmatrix} \end{matrix} \quad (8)$$

captures productivity heterogeneity resulting from worker skill–job task matches and is the key parameter of our model. As noted above, the typical element of Ψ , $\psi_{\iota\gamma}$, captures the effective units of labor a type ι worker can supply to a job in market γ . Therefore, Ψ governs both absolute and comparative advantage. Each row of Ψ , $\psi_{\iota} = [\psi_{\iota 1} \ \psi_{\iota 2} \ \cdots \ \psi_{\iota \Gamma}]$, represents a productivity vector for type ι workers and is a reduced form representation of their skills.

Ψ embeds a flexible notion of skills. It allows us to say that a particular type of worker is highly productive *in market* γ , rather than that a type of worker is highly productive more generally. For example, it allows for a carpenter to be highly skilled at woodworking and an economist to be highly skilled at causal inference without requiring us to classify either type of worker as high-skill or low-skill in general.

Ψ nests three common assumptions about the nature of worker skills. In the standard representative worker framework, worker types do not differ in terms of their skills, but some markets may be more productive than others. This can be represented as $\psi_{\iota\gamma} = \psi_{\iota'\gamma} = \psi_{\gamma}$ for all $\iota \neq \iota'$. If worker types are differentiated in their skill level, however there are no complementarities between worker skills and job tasks, then workers' skills can be represented by a unidimensional index (worker fixed effects). This can be represented as $\psi_{\iota\gamma} = \psi_{\iota\gamma'} = \psi_{\iota}$ for all $\gamma \neq \gamma'$. If workers' skills are perfectly specific — each worker type can perform exactly one type of job and skills cannot be transferred to other types of jobs — then Ψ is a square diagonal matrix.

Representative worker	Worker fixed effect	Specific skills
$\Psi = \begin{bmatrix} \psi_1 & \psi_2 & \cdots & \psi_{\Gamma} \\ \psi_1 & \psi_2 & \cdots & \psi_{\Gamma} \\ \vdots & \vdots & \ddots & \vdots \\ \psi_1 & \psi_2 & \cdots & \psi_{\Gamma} \end{bmatrix}$	$\Psi = \begin{bmatrix} \psi_1 & \psi_1 & \cdots & \psi_1 \\ \psi_2 & \psi_2 & \cdots & \psi_2 \\ \vdots & \vdots & \ddots & \vdots \\ \psi_I & \psi_I & \cdots & \psi_I \end{bmatrix}$	$\Psi = \begin{bmatrix} \psi_{11} & 0 & \cdots & 0 \\ 0 & \psi_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \psi_{I\Gamma} \end{bmatrix}$

3 Classifying workers and jobs

In this section we derive our procedure for assigning workers to worker types, ι , and jobs to markets, γ , from the model described in the previous section. The data we use to classify workers and jobs is the set of all worker–job matches, which is the realization of a random matrix \mathbf{A} , known as an adjacency matrix in network theory parlance. \mathbf{A} has typical element A_{ij} , which represents the number of matches between worker i and job j . A_{ij} follows a probability distribution derived from our model that depends upon worker i 's worker type, $\iota(i)$, and job j 's market, $\gamma(j)$. We use the distribution of \mathbf{A} to define a maximum likelihood

estimator that assigns workers to worker types and jobs to markets. The estimator formalizes the intuition that two workers belong to the same worker type, ι , if they have the same vectors of match probabilities over markets, and two jobs belong to the same market, γ , if they have the same vectors of match probabilities over worker types.

3.1 Assigning workers to worker types and jobs to markets

As stated in equation (6), when any worker i belonging to type ι searches for a job, the probability that they choose a job in market γ is

$$\mathbb{P}_\iota[\gamma_{it}|\Psi, \vec{w}_t, \Xi, \nu] = \frac{\exp\left(\frac{\psi_{\iota\gamma}w_{\gamma t} + \xi_\gamma}{\nu}\right)}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{\iota\gamma'}w_{\gamma' t} + \xi_{\gamma'}}{\nu}\right)}$$

This quantity corresponds to a discrete choice at a specific time, t . Since we assume that the labor supply parameters (Ψ , Ξ , and ν) and demand shifters (\vec{a} , which in combination with the labor supply parameters determine \vec{w}_t) are unchanging during our estimation period, this choice probability does not depend on the time period, so we drop the time subscript t in what follows. All workers make this choice in period 1, and workers subsequently make another choice following this distribution any time they experience an exogenous separation.

The quantity in equation (6), $\mathbb{P}_\iota[\gamma_{it}|\Psi, \vec{w}_t, \Xi, \nu]$, refers to the probability of an individual worker i matching with *any* job in market γ , not a particular job j . To obtain the probability that worker i matches with a *specific* job j in market γ , we multiply the choice probability in equation (6) by the probability that worker i matches with job j , conditional on choosing a job in market γ . Because we have assumed that all jobs in the same type are identical from the perspective of workers, this probability is equal to job j 's share of market γ employment. Let d_j denote the number of workers employed by job j during our estimation period.⁹ Then job j 's share of all market γ employment can be written

$$\mathbb{P}[j|\gamma] = d_j / \sum_{j' \in \gamma} d_{j'}. \quad (9)$$

Therefore, when worker i of type ι searches, the probability that the search results in worker

⁹In network theory parlance, d_j is the *degree* of job j .

i matched with job j is the product of the probabilities in equation (6) and equation (9):

$$\mathbb{P}_{ij} = \frac{\overbrace{\exp\left(\frac{\psi_{i\gamma}w_\gamma + \xi_\gamma}{\nu}\right)}^{\mathbb{P}_i[\gamma|\Psi, \vec{w}, \Xi, \nu]}}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{i\gamma'}w_{\gamma'} + \xi_{\gamma'}}{\nu}\right)} \times \underbrace{\frac{1}{\sum_{j' \in \gamma} d_{j'}^J}}_{1/\text{ type } \gamma \text{ employment}} \times \underbrace{d_j}_{\text{Job } j \text{ employment}}. \quad (10)$$

We can rewrite this expression as the product of a term that depends only on the worker's type and job's market, which we denote $\mathcal{P}_{i\gamma}$, and a job-specific term d_j :

$$\begin{aligned} \mathbb{P}_{ij} &= \frac{\overbrace{\exp\left(\frac{\psi_{i\gamma}w_\gamma + \xi_\gamma}{\nu}\right)}^{:=\mathcal{P}_{i\gamma}}}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{i\gamma'}w_{\gamma'} + \xi_{\gamma'}}{\nu}\right)} \times \underbrace{\frac{1}{\sum_{j' \in \gamma} d_{j'}^J}}_{1/\text{ type } \gamma \text{ employment}} \times \underbrace{d_j}_{\text{Job } j \text{ employment}} \\ &= \mathcal{P}_{i\gamma} d_j. \end{aligned} \quad (11)$$

$\mathbb{P}_{ij} = \mathcal{P}_{i\gamma} d_j$ denotes the probability that an individual search ends with worker i matched with job j , but A_{ij} is the number of times worker i matches with job j across *all* of i 's searches. Since the number of times worker i searches depends on the number of separation shocks they draw from a *Poisson*(d_i) distribution, we can show that A_{ij} also follows a Poisson distribution:

$$A_{ij} \sim \text{Poisson}(d_i d_j \mathcal{P}_{i\gamma}). \quad (12)$$

For a complete proof, see appendix G.

This gives us a functional form for the process generating our observed network, encoded in A_{ij} :

$$P\left(\mathbf{A} \mid \vec{\iota}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right) = \prod_{i,j} \frac{(d_i d_j \mathcal{P}_{\iota(i)\gamma(j)})^{A_{ij}}}{A_{ij}!} \exp(-d_i d_j \mathcal{P}_{\iota(i)\gamma(j)}) \quad (13)$$

where $\vec{\iota} = \{\iota(i)\}_{i=1}^N$ is the vector assigning each worker to a worker type, $\vec{\gamma} = \{\gamma(j)\}_{j=1}^J$ is the vector assigning each job to a market, $\vec{d}_i = \{d_i\}_{i=1}^N$, $\vec{d}_j = \{d_j\}_{j=1}^J$, and \mathcal{P} is the matrix with typical element $\mathcal{P}_{i\gamma}$. Using this, we estimate the worker type and market assignments

for all workers and jobs, $\vec{\iota}$ and $\vec{\gamma}$ respectively, using maximum likelihood.

$$\vec{\iota}, \vec{\gamma} = \arg \max_{\substack{\{\vec{\iota} = \iota(i)\}_{i=1}^N, \\ \{\vec{\gamma} = \gamma(j)\}_{j=1}^J}} \prod_{i,j} \frac{(d_i d_j \mathcal{P}_{\iota(i)\gamma(j)})^{A_{ij}}}{A_{ij}!} \exp(d_i d_i^J \mathcal{P}_{\iota(i)\gamma(j)}) \quad (14)$$

This problem actually has five sets of parameters: worker and job match frequencies \vec{d}_i and \vec{d}_j , the type-specific edge probabilities $\mathcal{P}_{\iota\gamma}$, and the worker and market assignments $\vec{\iota}$ and $\vec{\gamma}$. The worker and job match frequencies, \vec{d}_i and \vec{d}_j , are directly observable in the data so we use their actual values. Conditional on group assignments, the number of matches between each worker type–market pair is observable, and we use these to compute observed match probabilities, which we use as our estimate of the true probabilities, $\mathcal{P}_{\iota\gamma}$. The worker and market assignments, $\vec{\iota}$ and $\vec{\gamma}$, are the parameters we choose in order to maximize the likelihood.

Equation (14) assumes that we know the number of worker types and markets *a priori*, however this is rarely the case in real world applications. Therefore we must choose the number of worker types and markets, I and Γ respectively, to fit the model. We do so using the principle of minimum description length (MDL), an information theoretic approach that is commonly used in the network theory literature. MDL chooses the number of worker types and markets to minimize the total amount of information necessary to describe the data, where the total includes both the complexity of the model conditional on the parameters *and* the complexity of the parameter space itself. MDL will penalize a model that fits the data very well but overfits by using a large number of parameters (corresponding to a large number of worker types and markets), and therefore requires a large amount of information to encode it. We use MDL as a penalty term in our objective function, such that our algorithm finds a parsimonious model. This method has been found to work well in a number of real world networks (Peixoto, 2013; 2014b; Rosvall and Bergstrom, 2007). See appendix D for greater detail.

Equation (14) corresponds to the degree-corrected bipartite stochastic block model (BiSBM), a workhorse model in the community detection branch of network theory (see appendix B for details). It defines a combinatorial optimization problem. If we had infinite computing resources, we would test all possible sets assignments of workers to worker types and jobs to markets and choose the one that maximizes the likelihood in equation (14), however this is not computationally feasible for large networks like ours. Therefore, we use a Markov chain Monte Carlo (MCMC) approach in which we modify the assignment of each worker to a worker type and each job to a market in a random fashion and accept or reject each

modification with a probability given as a function of the change in the likelihood. We repeat the procedure for multiple different starting values to reduce the chances of finding local maxima. We implement the procedure using a Python package called graph-tool. (<https://graph-tool.skewed.de/>. See Peixoto (2014a) for details.)

3.2 Visual intuition of the BiSBM

Figure 1 panel (a) provides a simplified visual representation of this process with two worker types, 3 markets and matches drawn from a sample match probability distribution

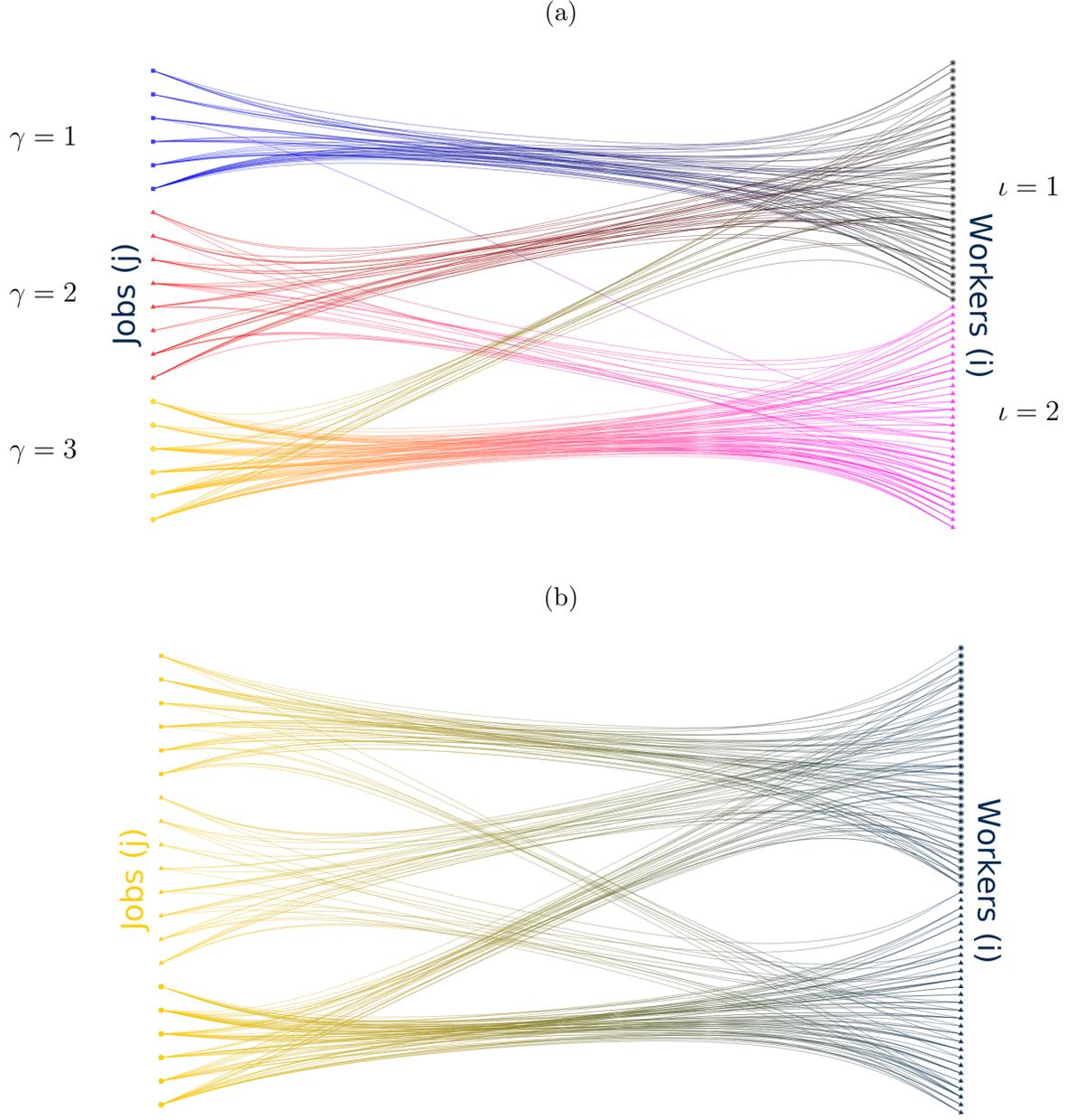
$$\mathcal{P}_{\iota\gamma} = \begin{matrix} & \gamma = 1 & \gamma = 2 & \gamma = 3 \\ \begin{matrix} \iota = 1 \\ \iota = 2 \end{matrix} & \begin{pmatrix} 0.3 & 0.5 & 0.2 \\ 0.15 & 0.05 & 0.8 \end{pmatrix} \end{matrix}$$

Dots on the left axis represent individual jobs j and dots on the right axis represent individual workers i . Workers belong to one of two worker types ($\iota \in \{1, 2\}$) and jobs belong to one of three markets ($\gamma \in \{1, 2, 3\}$). Lines represent employment contracts between individual workers and jobs. A line connects worker i and job j if $A_{ij} > 0$, while i and j are not connected if $A_{ij} = 0$. Consistent with $\mathcal{P}_{\iota\gamma}$, we see that type $\iota = 1$ workers match with all 3 markets with somewhat similar probabilities, while type $\iota = 2$ workers overwhelmingly match with type $\gamma = 3$ jobs. In our actual data, we observe neither worker types and markets, nor worker type-market match probabilities. We only observe matches between individual workers and jobs, as represented by A_{ij} , and visualized here in panel (b) of Figure 1. Therefore, our task, formalized in the maximum likelihood procedure defined in equation 14, is to take the data represented by panel (b) and label it as we do in panel (a). Intuitively, two workers belong to the same worker type if they have the same vectors of match probabilities over all markets, and two jobs belong to the same market if they have the same vector of match probabilities over all worker types.

3.3 Discussion

Our approach rests on the insight that workers with similar propensities to match with particular jobs have similar skills, while jobs with similar propensities to hire particular workers require similar tasks. We formalize this by making three major assumptions. First, our model implicitly assumes that workers match with jobs according to comparative advantage, where comparative advantage is governed by the productivity of the worker’s skills when employed in the job’s tasks (equation 6). Second, Assumption 2.3 states that the fundamen-

Figure 1: Network representation of the labor market



Dots represent individual workers/jobs; lines represent employment contracts. Network drawn according to

$$P(\mathbf{A} | \vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}) = \prod_{i,j} \frac{(d_i d_j \mathcal{P}_{\iota(i)\gamma(j)})^{A_{ij}}}{A_{ij}!} \exp(d_i d_i^J \mathcal{P}_{\iota(i)\gamma(j)}) \quad (15)$$

where

$$P_{\iota}[\gamma_{it} | \vec{w}] = \begin{pmatrix} \gamma = 1 & \gamma = 2 & \gamma = 3 \\ 0.3 & 0.5 & 0.2 \\ 0.15 & 0.05 & 0.8 \end{pmatrix} \begin{matrix} \iota = 1 \\ \iota = 2 \end{matrix}$$

tals of the economy — the labor supply parameters Ψ , Ξ , and ν , and the demand shifters \vec{a} — are fixed throughout our estimation window. Third, combining the assumptions of i.i.d. T1EV preference shocks (Assumption 2.1) and exogenous separations (Assumption 2.2), we assume that movement of workers between jobs represents idiosyncratic lateral moves. This allows us to treat a worker’s multiple spells of employment as repeated draws from the same distribution, however, as we discuss below, this comes at the cost of ignoring the possibility that workers are climbing the career ladder or that worker flows represent structural shifts in the economy. These assumptions allow us to write the data generating process of the linked employer-employee data in equation 15, which in turn implies a maximum likelihood estimation strategy. Now, we address the ramifications of these assumptions in turn.

The first major assumption is that workers and jobs match according to a Roy model in which match probabilities are driven by skill-task match productivity. Since workers and jobs are clustered according to match probabilities, to the extent that match probabilities are determined by factors other than skills and tasks, we are clustering on the basis of these other factors. For example, if two groups of workers have very similar skills but rarely end up in the same jobs because they have different credentials, they would be assigned to different worker types, reflecting heterogeneity in credentials rather than skills. Similarly, we may identify groups of workers with similar skills but different preferences. For example, liberal and conservative political consultants may have very similar skills, but consider entirely disjoint sets of jobs due to their preferences. If this is true, our model would assign them to different types. If there is discrimination, for example on the basis of race or gender, this would be reflected in our productivity measure. Finally, while we restrict to a single metropolitan area to minimize the role of geography, our “skills” and “tasks” may also reflect geographic location and associated commuting costs. Therefore, what we call “skills” should be interpreted more generally as worker characteristics valued by jobs in the labor market, and similarly for “tasks.” This is an appealing feature of our method because our agnostic approach to defining labor market relevant worker characteristics allows us to identify clusters of workers who are viewed by the market as approximately perfect substitutes, and these clusters are the relevant units of analysis when considering the effects of shocks on workers. Our method would, however, be inappropriate for studying changes in how worker characteristics are viewed by the market, for example changes in occupational licensing laws or discrimination. A similar logic applies to jobs and tasks.

The second assumption is that the fundamentals of the economy — the assignments of individual workers and jobs to worker types and markets, the labor supply parameters Ψ , Ξ , and ν , and the demand shifters \vec{a} — are fixed throughout our estimation window. This assumption allows us to identify worker types and markets from the network of worker–job

matches. It implies that the network is drawn i.i.d. from an unchanging probability matrix \mathcal{P} , meaning that if two workers have the same vector of match probabilities it must be because they have the same vector of skills, and similarly for jobs. The static fundamentals assumption implies that we must estimate the model during a period of time in which the labor market experiences no large shocks.^{10 11}

Finally, we assume exogenous separation shocks in order to rationalize the fact that while worker–job matches are persistent, there are still some job-to-job transitions even when the fundamentals of the economy are unchanging. We could have alternatively rationalized persistent matches by allowing for endogenous separations alongside persistent idiosyncratic preferences ε_{it} , however exogenous separations are more tractable.¹² An implication of the exogenous separations assumption is that a worker’s match probabilities are independent of their job history, conditional on their type.¹³

4 Estimating labor supply parameters

This section describes the procedure we use to estimate the labor supply parameters of the model, conditional on the worker type and market assignments described in the previous section.

¹⁰While we need the demand shifters \vec{a} to be fixed during the estimation window, we may still use our model to estimate the effect of demand shocks if we are able to estimate the parameters during a static pre-shock period and then the shock changes the demand shifters, but not the parameters of the economy, including the worker types, markets, and labor supply parameters.

¹¹Endogenously determined wages also drive observed matching patterns, but this is not a problem for our identification strategy. As long as the fundamentals of the economy are fixed, workers of the same type will still display similar matching probabilities and will be clustered together according to our method. In other words, even though the wage distribution shapes the matching patterns in the labor market, similar workers will still behave similarly if fundamentals are fixed.

¹²See Grigsby (2019, Appendix D) for details on this alternative approach.

¹³This rules out job ladders in which the identity of a worker’s next job depends on the identity of their current job. We view this as a reasonable approximation for two reasons. First, our model is intended to analyze relatively short periods of time, over which workers skills are fixed and promotions up the career ladder are less frequent. Second, our aim is to identify groups of workers and jobs which are similar in the sense of being substitutable for each other. If one job lies directly above another on the career ladder, meaning that the higher job routinely hires workers from the lower job, then these jobs hire workers with similar skills, and therefore likely require similar tasks. If there was a large increase in employment at jobs on the higher level of the ladder, many of these workers would presumably be hired from jobs at the lower level of the ladder, implying that these workers can reasonably be assigned to the same type. This is effectively a question of whether or not to merge two similar worker types, and we answer it using MDL. However, it would be possible to extend our model to allow for job ladders by modeling the temporal relationship between a worker’s multiple job matches.

4.1 Estimating Ψ from observed matches

Identification and estimation of the labor supply parameters builds upon Bonhomme et al. (2019) and Grigsby (2019), with the key difference being that we assign both workers to worker types and jobs to markets prior to estimating labor supply parameters and do so in a way that more fully exploits the information revealed by worker–job matches, allowing us to identify a significantly greater degree of worker and job heterogeneity.¹⁴

We estimate parameters using a maximum likelihood approach. We assume that individual workers’ earnings in period t are observed with multiplicative measurement error e_{it} , which has a worker type–market-specific parametric distribution $f_e(e_{it}|\iota(i), \gamma_{it}, \theta_e)$ with unit mean, summarized by parameter vector θ_e . Observed earnings ω_{it} are therefore

$$\omega_{it} = \psi_{\iota(i)} \gamma_{it} w_{\gamma_{it}} e_{it}. \quad (16)$$

Finally, we assume that the earnings measurement errors are serially independent:

Assumption 4.1 (Serial independence of earnings measurement error). *The realization of period t ’s measurement error for worker i , e_{it} is independent of the history of errors $\{e_{it'}\}_{t'=1}^{t-1}$, market choices $\{\gamma_{it'}\}_{t'=1}^{t-1}$, and separations $\{c_{it'}\}_{t'=1}^{t-1}$, conditional on the worker’s type, ι_i , and current market choice γ_{it} .*

Our model is identified by combining assumption 4.1 with assumptions 2.1 and 2.2, which stated that the market preference parameters $\varepsilon_{i\gamma t}$ and exogenous separation shocks c_{it} are each serially uncorrelated and independent of all other variables in the model.

Conditional on clustering workers and jobs into types, our data consist of three elements per worker per period: the worker’s market choice, γ_{it} , the worker’s earnings, ω_{it} , and the indicator for whether or not the worker changed jobs, c_{it} . Observed data are denoted by $\mathbb{X} := \{\gamma_{it}, \omega_{it}, c_{it} | t = 1, \dots, T; i = 1, \dots, N\}$. The parameters are denoted by $\Theta := \{\psi_{\iota\gamma} w_{\gamma}, \xi_{\gamma}, \nu, \theta_e | \iota = 1, \dots, I; \gamma = 1, \dots, \Gamma\}$. Recall that $\mathbb{P}[\gamma_{it} | \Theta]$ is the probability of

¹⁴More precisely, Bonhomme et al. (2019) model workers matching with firms and therefore use k-means clustering to cluster firms on the basis of the firms’ earnings distributions, while Grigsby (2019) models workers matching with clusters of occupations identified by combining occupational education requirements with k-means clustering on the basis of occupations’ O*NET skills scores. Additionally, neither Bonhomme et al. (2019) nor Grigsby (2019) actually assign workers to types. Instead, they employ random effects estimators, in which they identify the distribution of types, rather than assigning any individual worker to a type. As a result, both papers require that flows of worker types between firm/occupation groups form a strongly connected graph (they use the term “connecting cycle”). This is a strong data requirement and requires them to define worker and firm/occupation groups at a relatively aggregated level, ignoring considerable heterogeneity. By using the network structure of the data to assign workers and jobs to types in a previous step before estimating labor supply parameters, we are able to identify an order of magnitude more worker types and markets, and therefore to allow for much greater heterogeneity.

worker i choosing a job in market γ and comes from the Roy model (equation 6). Meanwhile, let $f_\omega(\omega|\iota(i), \gamma_{it}, \Theta)$ denote the density of observed earnings in period t . We construct our likelihood as follows.

In periods in which workers experience a separation, three pieces of data are generated: a separation indicator c_{it} , the worker's new market choice γ_{it} , and the worker's earnings ω_{it} . We assume that all workers separate and rematch in the first period for which we have data: $c_{i1} = 1$ for all i . In periods in which the worker does not separate from their job, we observe only c_{it} and ω_{it} .¹⁵ Assumptions 2.2 and 4.2 tell us that realizations of ω_{it} and c_{it} are independent, and γ_{it} is independent of ω_{it} conditional on c_{it} . Therefore, we write the likelihood of observing $\{\gamma_{it}, \omega_{it}, c_{it}\}$ for an individual worker in period t as

$$l(\gamma_{it}, \omega_{it}, c_{it}|\mathbb{X}) = \underbrace{[f_\omega(\omega_{it}|\Theta)\mathbb{P}(\gamma_{it}|\Theta)]^{c_{it}}}_{\text{Separation}} \underbrace{[f_\omega(\omega_{it}|\iota(i), \gamma_{it}, \Theta)]^{1-c_{it}}}_{\text{No separation}}$$

Our assumptions that $\{\gamma_{it}, \omega_{it}, c_{it}\}$ are serially uncorrelated and independent across workers, conditional on the parameters of the data, allow us to write the full likelihood of the data as the product of the worker-time likelihoods:

$$\begin{aligned} \mathcal{L}(\Theta|\mathbb{X}) &= \prod_{i=1}^N \prod_{t=1}^T l(\gamma_{it}, \omega_{it}, c_{it}|\mathbb{X}) \\ &= \prod_{i=1}^N \prod_{t=1}^T \underbrace{[\mathbb{P}(\gamma_{it}|\Theta)f_\omega(\omega_{it}|\iota(i), \gamma_{it}, \Theta)]^{c_{it}}}_{\text{Separation}} \underbrace{[f_\omega(\omega_{it}|\iota(i), \gamma_{it}, \Theta)]^{1-c_{it}}}_{\text{No separation}} \end{aligned} \quad (17)$$

Finally, the log-likelihood is

$$\ell(\Theta|\mathbb{X}) = \sum_{i=1}^N \sum_{t=1}^T c_{it} \log \mathbb{P}(\gamma_{it}|\Theta) + \sum_{i=1}^N \sum_{t=1}^T \log f_\omega(\omega_{it}|\iota(i), \gamma_{it}, \Theta) \quad (18)$$

In order to maximize this likelihood function, we impose a distributional assumption and a normalization:

¹⁵By only including the worker's market choice in the likelihood in periods in which a separation has occurred, but assuming that all workers separated in period $t = 1$, we are ensuring that each match enters the likelihood exactly once. This gives all matches equal weight in the likelihood, regardless of match duration. Alternatively, we could have omitted exogenous separations from the model and assumed that workers make a new choice every period. Under this assumption, persistent matches would indicate that the worker has made the same choice repeatedly and we would put greater weight on persistent matches in estimation.

Assumption 4.2 (Distribution of measurement error in wages). e_{it} has a log-normal distribution: $\ln e_{it} \sim \mathcal{N}(0, \sigma_{\iota\gamma})$.

Assumption 4.3 (Ψ normalization). The mean productivity level in each market γ is normalized to a constant, k :

$$\sum_{\iota} m_{\iota} \psi_{\iota\gamma} = k \quad \forall \gamma$$

where m_{ι} is the mass of type ι workers.

Assumption 4.2 assumes that wages follow a log-normal distribution which is worker type-market specific, following Bonhomme et al. (2019) and Grigsby (2019). Assumption 4.3 normalizes the $\psi_{\iota\gamma}$ to have a mean equal to some constant k within market.

Identification of Ψ comes from two sources: earnings for all employed workers, and market choices for all workers in period $t = 1$ and workers who receive exogenous separation shocks in periods $t > 1$. Intuitively, (ι, γ) matches that pay more and occur more frequently are revealed to be more productive. The relative weight of these factors is determined by the inverse of the variances of measurement error in wages and idiosyncratic shocks — if the earnings measurement error $\sigma_{\iota\gamma}$ for a worker type–market pair has a relatively high variance, then estimation puts more weight on choices; if the idiosyncratic preference shocks have a relatively high variance (large ν), estimation puts more weight on earnings. The normalization that the mean skill level in each market equals k (assumption 4.3) converts the distribution of relative skills into a distribution of skill levels. We choose k to maximize the model’s ability to match the observed employment rate.¹⁶

The parameter governing the variance of non-pecuniary benefits, ν , is identified by workers’ choices of markets, γ . Workers will choose a market that offers their worker type low expected utility (low $\psi_{\iota\gamma} w_{\gamma} + \xi_{\gamma}$) when they receive a large preference shock draw for that market. Therefore, if workers frequently choose low expected utility markets, it must be because they frequently draw large preference shocks, indicating that the preference shock distribution has a large dispersion parameter, ν . The market amenities parameter ξ_{γ} is a market fixed effect and is identified by the component of the frequency with which workers choose market γ that is common across all worker types ι . The relative value of ξ_{γ} to $\xi_{\gamma'}$ allows the model to match the fact that some high-earning markets, such as doctors, account for a small share of total employment. This is because ξ_{γ} reflects not just the immediate

¹⁶This normalization is mostly without loss of generality. If one were to double the number of efficiency units of labor each worker supplied to a market, the equilibrium price of labor would halve. However, increasing the number of efficiency units of labor in the economy will impact the fraction of the labor force in employment versus non-employment. This is why we choose k to maximize the model’s ability to match the observed employment rate.

utility benefits of working in a job in market γ , but also reflects broader compensating differentials. In this way, ξ_{doctor} may be low, not because doctor jobs are unpleasant, but because the annualized cost of becoming a doctor — including medical school — and maintaining the requisite skills is high. We provide greater detail on identification in appendix E.

4.2 Additional parameters to be estimated or calibrated

We also have the following parameters to estimate or calibrate:

- $\beta_{\gamma s}$ (output elasticity of labor in market γ) — We calibrate these parameters as the share of the sector S wage bill paid to workers employed in market γ jobs.
- η (CES consumption substitution elasticity)— We calibrate this parameter to 2.¹⁷
- a_s (demand shifters) — We calibrate demand shifters to match actual sector output shares, given sector-level prices, for the state of Rio de Janeiro as measured by the Brazilian Institute of Geography and Statistics (IBGE).

4.3 Discussion

The worker type–market productivity matrix Ψ captures high-dimensional two-sided (worker and job) heterogeneity. It is high-dimensional in the sense that workers skills and jobs’ tasks may have potentially very high dimensions, and Ψ serves as a sufficient statistic for the quality of the match between a worker’s skills and a job’s tasks.

This paper contributes to a growing literature which models worker–job (or worker–firm) matching with two-sided (worker and job) heterogeneity. In order to summarize high-dimensional skill and task heterogeneity, much of this literature estimates a matrix analogous to our Ψ . In order to do so, researchers identify clusters of similar workers and clusters of similar jobs using observable worker and job characteristics. For example, Lindenlaub (2017) imputes worker skill groups using information on workers’ training and educational degrees, and defines occupation groups using skill requirement information from O*NET. Similarly, Tan (2018) identifies bins of worker skills and job tasks using the ASVAB and O*NET, respectively.¹⁸ These approaches represent imperfect solutions for at least two reasons. First, available measures may measure the skills and tasks valued by the labor market with considerable error. As Frank et al. (2019) note, “according to O*NET, the skill ‘installation’

¹⁷Broda and Weinstein (2006) estimate this parameter to be 4, however their estimate comes from significantly more disaggregated product categories, so we choose a smaller value. This parameter affects our structural results in Section 7, but does not affect the reduced form estimates in Section 8.

¹⁸Other papers employing a similar framework include Autor et al. (2003); Acemoglu and Autor (2011); Kantenga (2018)

is equally important to both computer programmers and to plumbers, but, undoubtedly, workers in these occupations are performing very dissimilar tasks.” Second, in many administrative sets like the LEHD or US income tax data, variables like education, occupation, and direct skill/task measures are not available.¹⁹ Therefore, researchers must resort to survey data, which may have more detailed worker and job characteristics, but have much smaller sample sizes and therefore are unable to capture the level of detailed heterogeneity that we do.²⁰ While this paper focuses on labor market shocks, our worker classifications can serve as a foundation for future research on worker–job matching or polarization.

Occupation may seem like a solution to this problem, however it too is an imperfect measure of a worker’s skills. Workers frequently change occupations without significantly changing their skill sets. In our data, 73 percent of job changes in our data involve changes in occupations (Table 2). Moreover, many different occupations require very similar skills. For example, suppose it is the case that retail sales and fast food occupations require similar skills and workers frequently move back and forth between these jobs. Our method would recognize these mobility patterns and cluster these workers as the same worker type. While this example concerns aggregating similar occupations, our method can also be useful for *disaggregating* heterogeneous workers employed in the same occupation. Sticking with the same example, retail sales workers at a specialized luxury retailer may have different skills and perform different tasks than retail sales workers at a discount store. If our data reveal two different clusters of employment relationships — one centered around fast food and discount retail, and the other centered around luxury retail — then our method would recognize this and yield worker types that improve upon classifications based upon occupations by more precisely identifying groups of workers with similar skills. We provide evidence that we succeed in satisfying this objective in Section 6. A similar logic applies to clustering jobs into types.

5 Data

We use the Brazilian linked employer-employee data set RAIS, which contains detailed data on all employment contracts in the Brazilian formal sector. Each observation in the data set represents a unique employment contract and includes a unique worker ID variable, an establishment ID, an occupation code, and earnings. Our sample includes all workers between

¹⁹In concurrent work, we are applying our method for classifying workers in order to impute occupation on the LEHD.

²⁰Another recent approach to characterizing labor market heterogeneity uses compilations of job postings or resumes, but this literature still faces the challenge of how to aggregate workers and jobs into groups, and our method may help solve the problem.

the ages of 25 and 55 employed in the formal sector in the Rio de Janeiro metro area at least once between 2009 and 2012. We exclude public sector and the military employment because institutional barriers make flows between the Brazilian public and private sectors rare. We also exclude the small number of jobs that do not pay workers on a monthly basis.

We create two different analysis data sets — one for classifying workers and jobs using the BiSBM, and one for estimating labor supply parameters (Ψ , Ξ , and ν) and estimating the effects of shocks on workers. Our data for classifying workers and jobs starts with the sample described. We define a job as an occupation–establishment pair and generate a unique “Job ID” for each job by concatenating the establishment ID code and the 4-digit occupation code. For example, a job would be “economist at the University of Michigan” and this job would at any given time employ approximately 50 workers. This gives us a set of worker–job pairs that define the bipartite labor market network²¹ that we use to cluster workers into worker types and jobs into markets. We restrict to jobs employing at least 5 unique workers during our estimation window, though the 5 workers need not be employed by the job simultaneously. This restriction eliminates jobs that are not sufficiently connected to the rest of the network of worker–job matches to infer their match probabilities and assign them to markets.

Once we have assigned workers to worker types and jobs to markets using the BiSBM, we create a balanced panel of workers with one observation per worker per year. Our earnings variable is the real hourly log wage in December, defined as total December earnings divided by hours worked. We deflate earnings using the CPI. We exclude workers who were not employed for the entire month of December because we do not have accurate hours worked information for such workers. If a worker is employed in more than one job in December, we keep the job with greater hours. If the worker worked the same number of hours in both jobs, we pick the job with the greatest earnings. If tied on both, we choose randomly. We also merge on each worker’s worker type and each job’s job type. Workers who are not matched with a job are defined as matching with the outside option, denoted $\gamma = 0$, which includes non-employment and employment in the informal sector. We cannot distinguish between non-employment and informal employment because the RAIS data only measure the formal sector of the Brazilian economy, which is an unfortunate limitation given the relatively large informal sector of the Brazilian economy.

We calibrate demand shocks using annual data on real output per sector for the state of Rio de Janeiro from the Brazilian Institute of Geography and Statistics (IBGE). These

²¹A bipartite network is a network whose nodes can be divided into two disjoint and independent sets U and V such that every edge connects a node in U to a node in V . In our case U is the set of workers and V is the set of jobs.

Table 1: IBGE Sectors

Sector name	
1	Agriculture, livestock, forestry, fisheries and aquaculture
2	Extractive industries
3	Manufacturing industries
4	Electricity and gas, water, sewage, waste mgmt and decontamination
5	Construction
6	Retail, Wholesale and Vehicle Repair
7	Transport, storage and mail
8	Accommodation and food
9	Information and communication
10	Financial, insurance and related services
11	Real estate activities
12	Professional, scientific and technical, admin and complementary svcs
13	Public admin, defense, educ and health and soc security
14	Private health and education
15	Arts, culture, sports and recreation and other svcs

data are available for 15 sectors, the most disaggregated sector definitions for which annual state-level data are available. The 15 sectors are listed in Table 1.

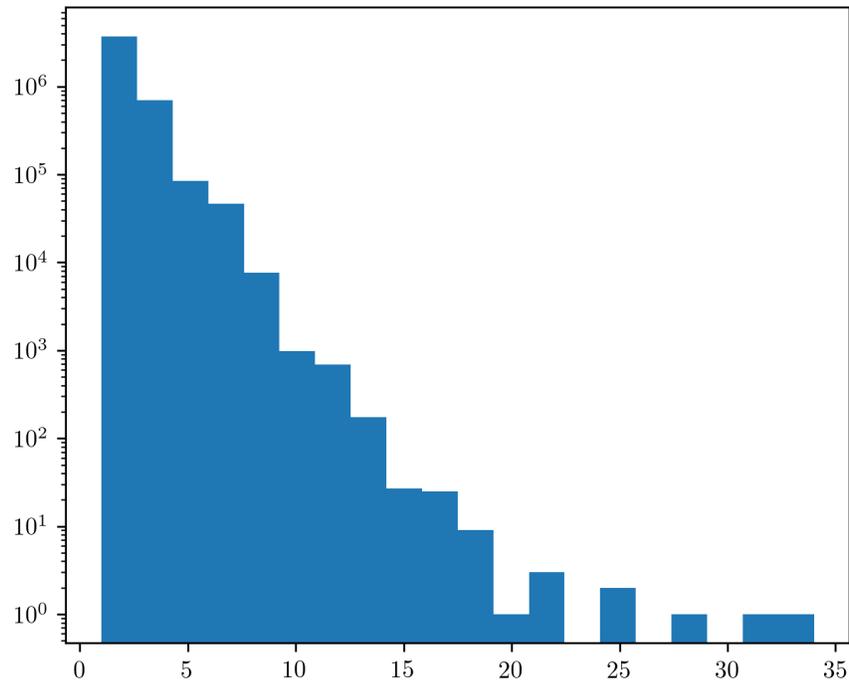
5.1 Summary statistics

Our data contain 4,578,210 unique workers, 289,836 unique jobs, and 7,940,483 unique worker–job matches. The average worker matches with 1.73 jobs and the average job matches with 27.4 workers. 42% of workers match with more than one job during our sample. Figure 2 presents histograms of the number of matches for workers and jobs, respectively. In network theory parlance, these are known as degree distributions.

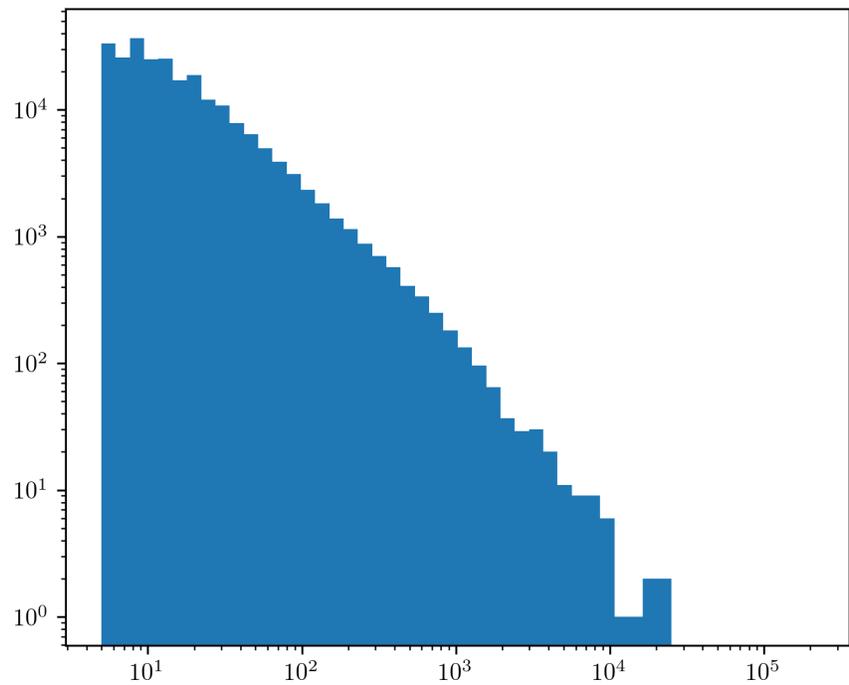
Table 2 presents the fraction of job changes that also involve a change in occupation, sector, market, firm, or establishment. The column “All Job Changes” computes the probability that a worker changes occupation, industry, sector, market, firm, or establishment conditional on changing jobs. The column “Firm Change Only” presents the same quantities restricting to the set of job changes that also involve a change in firm. The column “No Firm Change” restricts to job changes that do *not* involve a change in firm. Recall that we define a job as an 4-digit occupation–establishment pair. Table 2 shows that 65% of job changes also involve a change in establishment and 54% change firm. This tells us that job changes are not dominated by workers “climbing the job ladder” by changing occupations within a firm.

Figure 2: Distributions of Number of Matches Per Worker and Job

(a) Workers



(b) Jobs



Notes: Figure presents histograms of the number of matches for workers and jobs, respectively. In network theory parlance, these are known as degree distributions. Vertical axes presented in log scale. Horizontal axis of bottom panel also presented in log scale. Number of matches per worker and job computed from the network of worker–job matches described in Section 5.

Table 2 also shows that job changes are frequently associated with occupation, industry, and sector changes. 41% of job changes involve a change in 1-digit occupation (most aggregated) and 73% involve a change in 6-digit occupation (most disaggregate). Since occupation, industry, and sector changes are so frequent, it is unlikely that any of these variables precisely measure workers’ skills, since workers’ skills are unlikely to evolve so quickly. Similarly, the fact that job transitions frequently (59% of the time) involve moving to a job in a different market (γ) as the old job, demonstrates the value of allowing workers to costlessly change the market to which they supply labor, a feature that our model incorporates.

Table 2: Occupation/Sector/Market Transition Frequencies

Variable	All Job Changes	Firm Change Only	No Firm Change
1-digit Occupation	0.410	0.345	0.484
2-digit Occupation	0.496	0.422	0.580
4-digit Occupation	0.676	0.563	0.807
6-digit Occupation	0.725	0.648	0.814
5-digit Industry	0.418	0.708	0.083
Sector (IBGE)	0.262	0.456	0.039
Market (γ)	0.591	0.727	0.434
Firm	0.536	1.000	0.000
Establishment	0.645	0.996	0.240

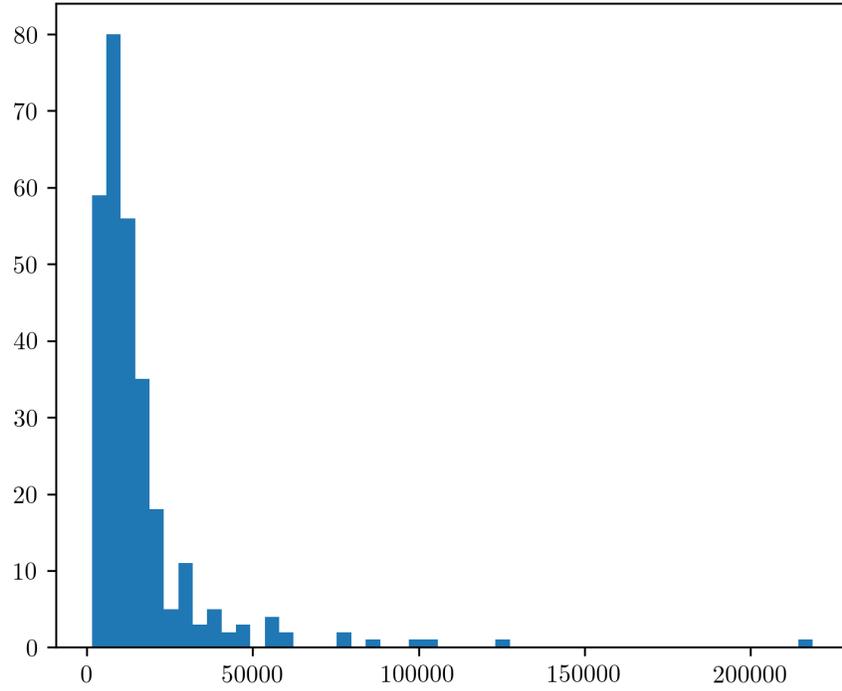
Notes: This table presents the fraction of job changes that also involve a change in occupation, sector, market, firm, or establishment. The column “All Job Changes” computes the probability that a worker changes occupation, industry, sector, market, firm, or establishment conditional on changing jobs. The column “Firm Change Only” presents the same quantities restricting to the set of job changes that also involve a change in firm. The column “No Firm Change” restricts to job changes that do *not* involve a change in firm. Since the fraction of job changes that involve a firm change is 0.536, values in the column “All Job Changes” equal $0.536 \times$ “Firm Change Only” + $(1-0.536) \times$ “No Firm Change.” 5-digit sectors refer to narrow industry codes, while there are 15 IBGE sectors, defined in Table 1, taken from the Brazilian Institute of Geography and Statistics (IBGE). Values computed using the worker earnings panel described in Section 5 using RAIS data from 2009–2012.

6 Descriptive results

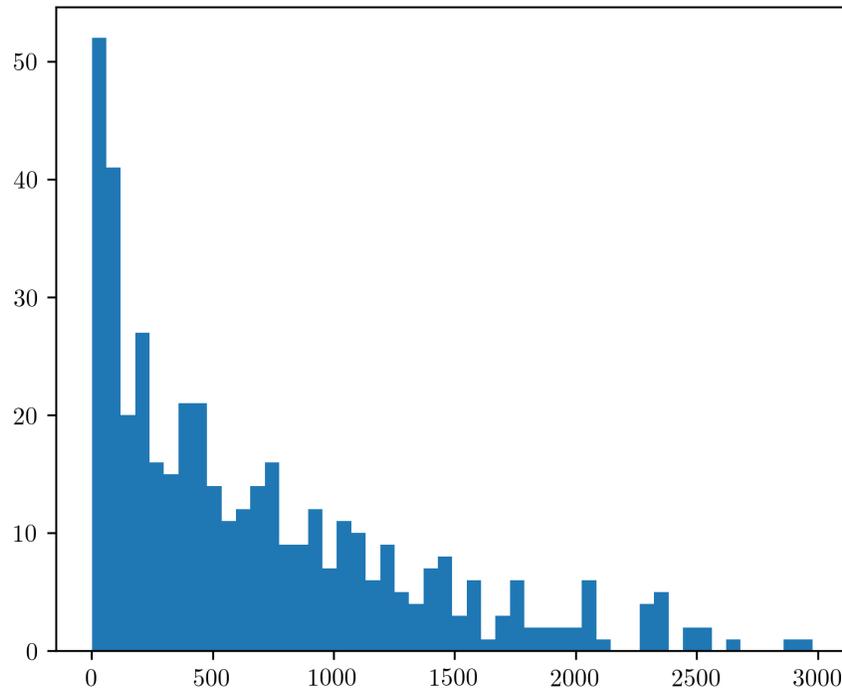
Our network-based classification algorithm identifies 290 worker types (ι) and 427 markets (γ). Figure 3 presents histograms of the number of workers per worker type and jobs per market. The average worker belongs to a worker type with 40,978 workers and the median worker belongs to a worker type with 20,413 workers. The average job belongs to a market with 1,273 jobs and the median job belongs to a market with 1,188 jobs.

Figure 3: Worker Type (ι) and Market (γ) Size Distributions

(a) Number of Workers Per Worker Type (ι)



(b) Number of Jobs Per Market (γ)



Notes: Figure presents histograms of the number of workers per worker type ι and jobs per market (γ). The units of analysis are worker types in the upper panel and markets in the lower panel. Computed using assignments of workers to worker types and jobs to markets as described in Section 3.

6.1 Occupation count tables

Our method simultaneously clusters together workers in different occupations who are revealed by the network structure of the labor market to have similar skills, *and* disaggregates workers employed in the same occupation who are revealed to have different skills. As a concrete example, consider the occupation identified by the code 3331-10 in the Brazilian occupation classification system. This occupation is called²² “Course Instructor” and is described as

Summary description

The professionals in this occupational family must be able to create and plan courses, develop programs for companies and clients, define teaching materials, teach classes, evaluate students and suggest structural changes in courses.

Despite this being the most disaggregated level of the occupation classification system (6-digit), there may be considerable heterogeneity within this occupation. This occupation may include, for example, both math tutors and personal fitness trainers — two sets of workers with very different skills. At the same time, it is not obvious what distinguishes a “course instructor” from a personal trainer (occupation code 2241-20) or an elementary school teacher (occupation code 2312-10). However, if we can identify a cluster of “course instructors” who at other times in their career work as personal trainers and another cluster who have also worked as elementary school teachers, then we can simultaneously *disaggregate* “course instructors” with distinct skills, and *aggregate* them by combining them with other workers in different occupations who have similar skills. We pursue these examples in Tables 3 and 4.

Table 3 presents the 10 occupations in which workers belonging to worker type $\iota = 17$ are most frequently employed. To interpret this table, recall that we have assigned each individual worker to a worker type, ι . Each worker may be employed by one or more jobs in our sample, and each job is assigned an occupation code by the Brazilian statistical agency. A worker who has multiple jobs during the sample may have a different occupation associated with each job. This table tabulates how frequently a type $\iota = 17$ worker is employed in each occupation. Most of these occupations are related to physical fitness, education, or both. The most frequently occurring occupation is “course instructor.” It is not immediately obvious what skills “course instructors” possess, however because the network structure of the data informs us that these workers have similar skills to personal trainers, physical education

²²Occupation names and descriptions are translated from Portuguese using Google Translate and some translations are imprecise, although manual inspection of a subset by our Portuguese-speaking coauthor confirms that most translations are satisfactory.

Table 3: Top Ten Occupations for Worker Type $\iota = 17$

Occ-6	Occupation Name	Share
333110	Course Instructor	.15
224120	Personal trainer	.11
231315	Physical Education Teacher in Primary School	.08
224125	Coach (except for soccer)	.06
234410	Physical Education Teacher in Higher Education	.05
224105	Fitness monitor	.05
333115	Teacher (with High School degree)	.05
234520	Education Teacher (with College degree)	.03
371410	Recreational Activities Coordinator	.03
377105	Professional Athlete (various modalities)	.02

Notes: Table reports the 6-digit occupations in which workers assigned to worker type $\iota = 17$ are most frequently observed, showing only the 10 most frequent. Values computed using the worker earnings panel described in Section 5 using RAIS data from 2009–2012. Occupation classification codes defined according to the Brazilian occupation classification system, *CBO 2002: Classificacao Brasileira de Ocupacoes* and translated from Portuguese to English using Google Translate.

teachers, and sports coaches, it is likely that these workers have skills more closely related to physical education than math.

Now consider Table 4. “Course instructor” is the second most frequently-occurring occupation among type $\iota = 52$ workers, however the other frequently-occurring occupations are teachers of more traditional academic subjects. If we had relied upon occupation codes alone, we would have assumed that all course instructors have the same skills, whereas our clustering approach tells us that there are at least two different types of course instructors: physical education and academic education.

In addition to disaggregating workers in the same occupation with different skills, these tables display our success in aggregating workers in different occupations with similar skills. For most of the occupations in these tables, it makes intuitive sense that they should be clustered together. For example, it is not surprising that physical education teachers, sports coaches, and personal trainers would have similar skills. Relying on occupation codes — even the highly-aggregated two-digit occupation codes — would not have grouped these workers together.

6.2 Worker type skill correlations

While Section 6.1 provided a qualitative example of our method’s success in identifying clusters of workers with similar skills, we now provide quantitative evidence of our success in

Table 4: Top Ten Occupations for Worker Type $\iota = 52$

Occ-6	Occupation Name	Share
331205	Elementary School Teacher	.07
333110	Course Instructor	.07
231210	Elementary School Teacher (1st to 4th grade)	.06
231205	Young and Adult Teacher teaching elementary school content	.06
232115	High School Teacher	.05
234616	English Teacher	.04
333115	Teacher of Free Courses	.03
231305	Elementary School Science and Math Teacher	.03
331105	Kindergarten Teacher	.02
231310	Art Teacher in Elementary School	.02

Notes: Table reports the 6-digit occupations in which workers assigned to worker type $\iota = 52$ are most frequently observed, showing only the 10 most frequent. Values computed using the worker earnings panel described in Section 5 using RAIS data from 2009–2012. Occupation classification codes defined according to the Brazilian occupation classification system, *CBO 2002: Classificacao Brasileira de Ocupacoes* and translated from Portuguese to English using Google Translate.

this regard. An ideal worker skills classification scheme will maximize the variance in skills across different worker classifications and minimize the variance of skills within a worker classification. While we do not directly observe individual-level skills and therefore cannot measure within-classification skills variance, we do have a measure of across-classification skills variation. Each element of Ψ represents the productivity of a type ι worker employed in market γ . Therefore, $\psi_{\iota\gamma}$ is a summary measure of a type ι worker’s skill at jobs in market γ , and a full row vector of Ψ , ψ_{ι} , summarizes a type ι worker’s skills in *all* markets. This yields a natural metric for skill similarity across worker types: two worker types, ι and ι' , have similar skills if their associated productivity vectors ψ_{ι} and $\psi_{\iota'}$ are highly correlated.

If we have done a good job of clustering workers with similar skills into the same type, then the correlations of skills across different worker types will be low. To understand this, consider an extreme example in which workers were clustered randomly. In this case, all clusters would have exactly the same skills — because the skills of each cluster would just be the average skills of the entire population — and all pairs of productivity vectors would be perfectly correlated. That is, $\text{corr}(\psi_{\iota}, \psi_{\iota'}) \approx 1$ for all ι, ι' . Alternatively, we might have two clusters of worker types — for example those intensive in manual skills and those intensive in cognitive skills — such that worker types in the same cluster have highly-correlated skills and those in different clusters have negatively correlated skills. At the other extreme, if skills were perfectly specific (meaning that Ψ was close to a diagonal matrix), skill correlations

would be close to zero.

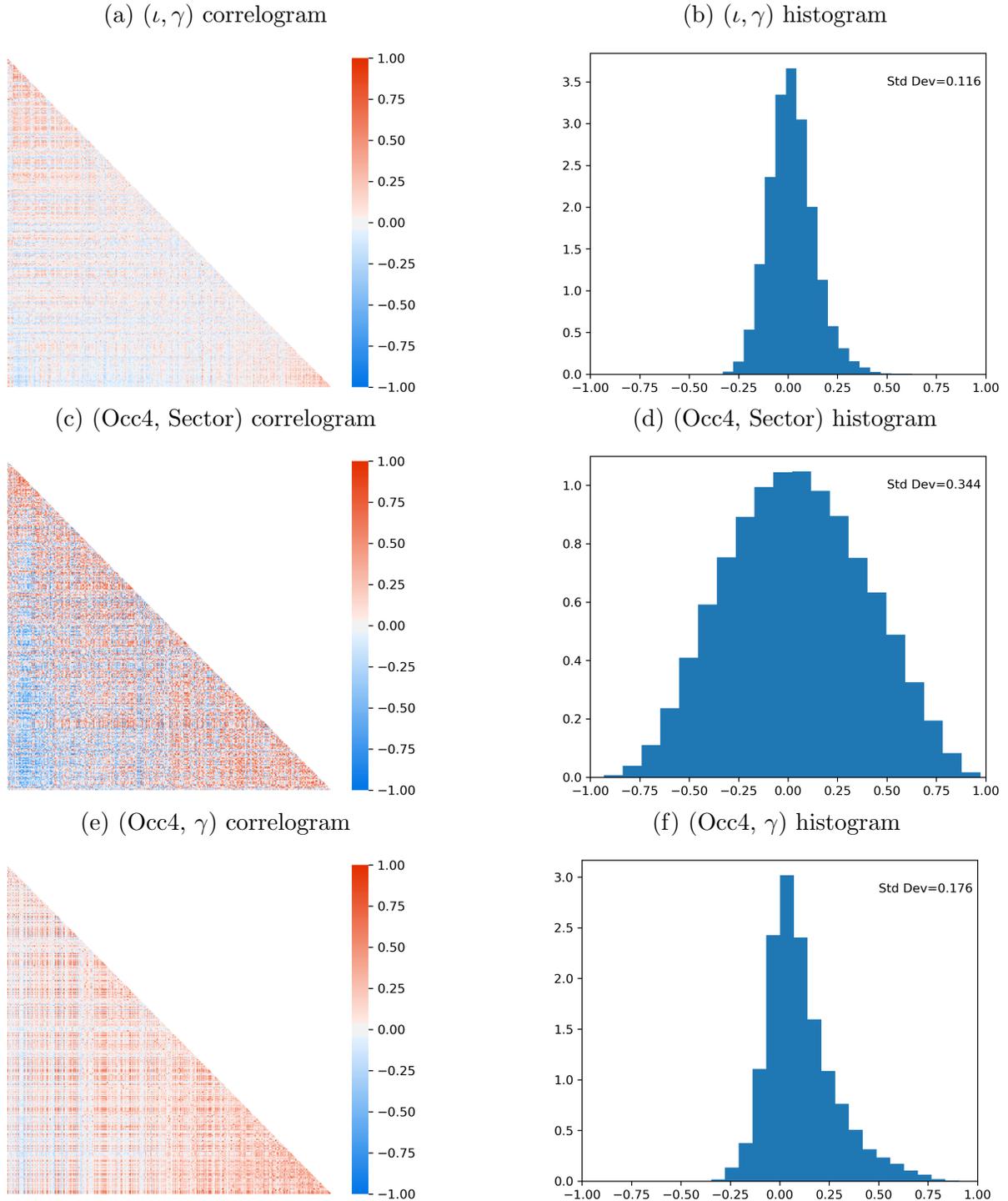
We summarize the correlations between different worker types’ productivity vectors in Figure 4. We do this in two ways. In the left column we present correlation coefficients between all pairs of the $I = 290$ worker types in a lower triangular 290×290 matrix (the upper triangular portion is redundant and therefore omitted). Dark red points represent large positive correlations, dark blue points represent large negative correlations, and lighter colors represent smaller correlations. Worker types are sorted by mean earnings, from smallest to largest. In the right column, we present histograms of the correlation coefficients in the left column, along with the standard deviation of the correlation coefficients. The first row presents correlations in which workers are classified by worker type and jobs by market. We provide context for these figures by repeating this exercise using versions of $\hat{\Psi}$ in which workers and jobs are classified by occupation and sector, using the labels in the data. Row 2 shows workers classified by 4-digit occupation and jobs by sector. Row 3 shows workers classified by four-digit occupation and jobs by market (γ). We choose 4-digit occupations as our primary “status quo” benchmark to compare our method to because occupations are a frequently-used measure of granular worker heterogeneity and because the number of 4-digit occupations in our data (306) is similar to the number of worker types (290), allowing for comparisons at a similar level of granularity.

Figure 4 shows that correlations between different different worker types’ productivity vectors are smaller in magnitude when we use our model’s (ι, γ) classifications rather than classifications based on labels available in the data: occupation and sector. This is because the model’s network-based clusters of workers are more successful at segregating workers with distinct skills than are standard occupations. Connecting this to the example in the previous section, if high school and middle school math teachers require similar skills but are assumed to be distinct worker types, we would observe large correlations (dark red) between their productivity vectors. By contrast, our worker types disentangle teachers into physical education teachers, including coaches and personal trainers, and teachers in traditional academic subjects. Because we have done a better job of segregating workers with disparate skills, and aggregating workers with similar skills, we observe fewer clusters of highly-correlated worker types.

6.3 Worker types’ labor market concentration

If our model is correct that worker–job matching is largely determined by skill–task match productivity, and we have done a good job of clustering together workers with similar skills and jobs with similar tasks, then each worker type will be concentrated within specific

Figure 4: Skill Correlation Across Worker Types and Occupations



Notes: Figure presents pairwise skills vector correlations (left column) and histograms of these skill correlations (right column) for all pairs of worker types ι (row 1) and 4-digit occupations (rows 2 and 3). In the left column, dark red squares indicate large positive correlations, while dark blue squares represent large negative correlations. “Skills” defined as row vectors of the matrix Ψ , ψ_{ι} , where Ψ is estimated as described in Section 4.1 using the 2009-2012 RAIS worker earnings panel described in Section 5. Workers classified by worker types ι in row 1 and by 4-digit occupation in rows 2 and 3. Jobs classified by market γ in rows 1 and 3, and by sector in row 2. Figures in the left column are sorted by worker type mean earnings (smallest to largest).

markets. While there will be considerable variation across worker types — worker types with more specific skills will be more concentrated in a small set of markets than those with more general skills — if we compare two job classification schemes, the one that does a better job of identifying workers with similar skills and jobs requiring similar tasks will yield higher worker concentrations in markets.

We compute each worker type’s employment concentration across sectors and markets using the Herfindahl-Hirschman index (HHI):

$$HHI_{\iota}^{Sector} = \sum_s \pi_{\iota s}^2 \quad \text{and} \quad HHI_{\iota}^{Market} = \sum_{\gamma} \pi_{\iota \gamma}^2$$

where s indexes sectors, γ indexes markets, and $\pi_{\iota s}$ and $\pi_{\iota \gamma}$ are the share of type ι workers employed in sector s and market γ , respectively. An HHI close to 0 indicates that type ι employment is spread approximately evenly across sectors/markets, while an HHI close to 1 indicates that type ι employment is very concentrated in a single sector/market. Suppose we classified jobs randomly. Then, worker types would not have comparative advantage in specific markets and therefore, would not be concentrated in specific markets. Consequently, as the number of workers in each worker type increased, HHI for each worker type would converge to $1/NumJobClassifications$, indicating a uniform distribution of employment across job classifications. At the other extreme, if each worker type had perfectly specific skills and supplied all of its labor to exactly 1 job classification, the HHI would be 1. While we would not expect perfectly specific skills, we view larger HHIs as indicative that we have done a better job of classifying similar jobs, and smaller HHIs as indicative that we are closer to simply classifying jobs randomly.

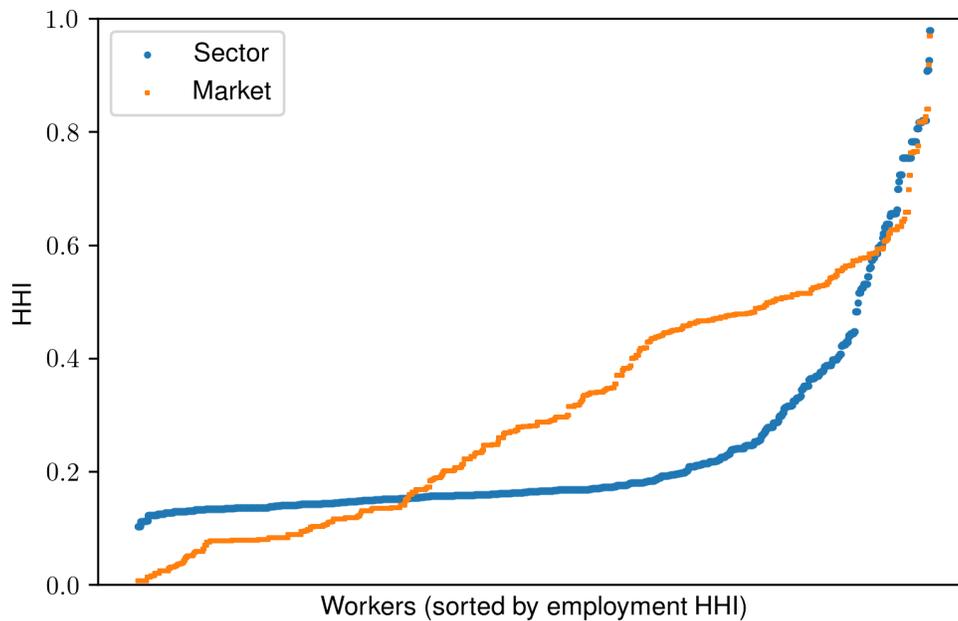
Figure 5a presents HHI_{ι}^{Sector} and HHI_{ι}^{Market} for each worker type, sorted from least concentrated to most concentrated. Most worker types’ labor supply is more concentrated among markets than among sectors, which according to the argument above, indicates that markets identify groups of jobs that have more homogenous tasks than do sectors. One might be concerned that this isn’t a fair comparison because we have 427 markets and only 15 sectors, however in Figure 5b we repeat the analysis replacing our 15 sectors with 643 5-digit industries. The qualitative story is the same, but the market HHIs are even larger relative to the industry HHIs than before.

7 General equilibrium effects of Rio de Janeiro Olympics

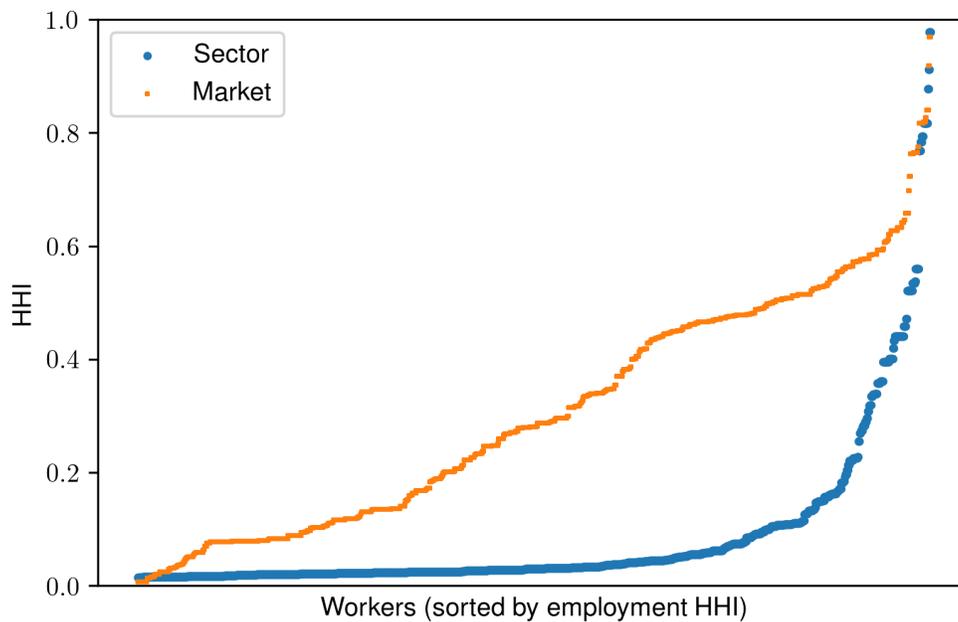
We test our model’s ability to predict the effects of shocks in the context of the 2016 Rio de Janeiro Olympics. The Olympics were announced in late 2009 and construction of new

Figure 5: Concentration of Worker Types' (ι) Employment Within Markets/Sectors

(a) Markets (γ) and IBGE sector



(b) Markets (γ) and 5-digit sector



Notes: Figure presents concentration, defined as a Herfindahl-Hirschman Index (HHI), of worker types' employment within individual markets (orange lines) and sectors (blue line). The figure is weighted by the number of workers in each worker type. Workers are sorted from lowest to highest HHI along the horizontal axis. HHIs computed from the 2009-2012 RAIS worker earnings panel described in Section 5.

venues and infrastructure were in full effect by 2014. Therefore, we define 2009 as our pre-shock period and 2014 as our “shock” period. We calibrate demand shifters \bar{a}^{2009} and \bar{a}^{2014} to fit sector-level product output in those years, compute model-implied earnings for each worker type for each year, \hat{y}_t^{2009} and \hat{y}_t^{2014} , and then take the difference $\Delta\hat{y} = \hat{y}_t^{2014} - \hat{y}_t^{2009}$. We also compute the *actual* mean earnings changes for each worker type, $\Delta y = y_t^{2014} - y_t^{2009}$. Finally, we regress actual changes in mean earnings on model-predicted changes in mean earnings for each worker type.

$$\Delta y = \beta_0 + \beta_1 \Delta\hat{y} + \varepsilon \tag{19}$$

If our model is able to perfectly predict the actual effects of the Rio Olympics shock, the slope would be 1 and the intercept 0. As shown in the first column of Table 5 the slope of the best fit line is 0.982 and the intercept is -0.003, very close to our goals of 1 and 0, respectively.²³

We further assess our model’s predictive ability by comparing it to a series of standard approaches, which use our model but classify worker and job heterogeneity using conventional methods. Our first two standard approaches classify workers using 4-digit occupation codes instead of our network-based worker types. After dropping occupations with fewer than 5,000 employees over 2009–2018 for computational reasons,²⁴ we are left with 306 4-digit occupations, yielding a level of disaggregation similar to the 290 ι ’s. The second two benchmarks characterize worker heterogeneity using k-means clusters of 6-digit occupations based on 225 O*NET skills, where the number of clusters is chosen to match the number of worker types ι .²⁵ We classify job heterogeneity using sector in the first and third benchmark and using our network-based markets in the second and fourth. We present the results of these standard approaches in columns 2–5 of Table 5.

While our network-based classifications yield an approximately unbiased prediction of

²³It is unsurprising that the standard errors in this regression are large. There is significant variation that we are unable to predict because a number of important margins of adjustment are outside of our model. However, the fact that we estimate a slope close to 1 and an intercept close to 0 is consistent with these other factors being approximately orthogonal to our classifications. These other factors may include job amenities and non-monetary compensation, migration into or out of the Rio de Janeiro metro area, worker retraining, and changes in the tasks required by each job. Moreover, our model excludes linkages between sectors in the product market, which could affect demand for different types of labor, although our model could be expanded to include product market linkages by adding sector-level intermediate goods as inputs to firms’ production functions (equation 3).

²⁴This is necessary because we can only use occupations that are observed both pre-shock and post-shock.

²⁵O*NET is defined for the U.S., but we use a crosswalk from the U.S. O*NET to the Brazilian occupation classification system created by Aginaldo Maciente (Maciente, 2013). The clustering method yields a highly skewed cluster size distribution and we must drop some of the smallest clusters because they are not observed in both the pre-shock and post-shock periods. Therefore the actual number of clusters is somewhat smaller than the number of ι ’s.

Table 5: Predicted Effect of Olympics on Wages: Network-Based vs. Standard Classifications

Worker classification	ι	Occ4	Occ4	k-means	k-means
Job classification	γ	sector	γ	Sector	γ
Intercept	-0.003 (0.009)	-0.001 (0.009)	-0.002 (0.009)	-0.0 (0.011)	-0.002 (0.01)
Model implied Δ log earnings	0.982 (0.551)	0.148 (0.434)	0.428 (0.185)	0.234 (0.575)	0.566 (0.262)
MSE	0.021	0.025	0.025	0.023	0.023
Observations	290	306	306	214	214

Notes: Table presents results from estimating equation (19) for various worker and job classifications. Workers classified by worker type (ι) in column 1, 4-digit occupation in columns 2 and 3, and by k-means clusters of 6-digit occupations in columns 4 and 5. K-means clustering done on the basis of occupation specific skills defined by the U.S. O*NET, which is applied to Brazilian occupations using a crosswalk created by Aguinaldo Maciente (Maciente, 2013). Jobs are classified by market (γ) in columns 1, 3, and 5, and by IBGE sector in columns 2 and 4. Standard errors reported in parentheses. Independent and dependent variables defined at the worker classification level as described in Section 7. Dependent variables based on data from the 2009-2012 RAIS worker earnings panel described in Section 5. Independent computed by solving the model described in Section 2 using parameters estimated in Section 4.1 and calibrated in Section 4.2.

the actual shock-induced changes in earnings, the standard classifications do not. The coefficients on model-implied earnings changes are far below 1 in all four of the standard classifications. Moreover, the mean squared error (MSE) of our network-based classifications is below all four standard classifications. We interpret this as evidence in favor of our network-based classifications since they do a better job of predicting actual changes in the data than reasonable standard classifications.

8 Reduced form estimation of labor market shocks

A standard way of estimating the effects of labor demand shocks on workers is through the use of a Bartik instrument. A typical Bartik instrument measures the exposure of different groups of workers to labor demand shocks within groups of jobs. It can be written as

$$Bartik_g = \sum_s \pi_{gs} Shock_s \tag{20}$$

where g defines a group of workers, s defines a group of jobs, π_{gs} is the fraction of group g workers employed in group s jobs before the shock, and $Shock_s$ is the size of the shock to group s jobs. For example, in Autor et al.’s “China shock,” g represents commuting zones, s indexes sectors, π_{gs} is commuting zone g ’s share of sector s employment, and $Shock_s$

is the growth in Chinese imports in sector s . $Shock_s$ is a proxy for the size of the labor demand shock in sector s jobs created by Chinese import growth, while π_{gs} governs which workers are affected by the shock. Both $Shock_s$ and π_{gs} depend upon the researcher’s choice of classifications, g and s , and therefore estimated effects of shocks are sensitive to these choices. In this section we study how the researcher’s choice of worker and job classifications affect results.

We compare Bartik instruments based on our network-based worker types and markets to Bartik instruments based on standard classifications, occupations and sectors. First, we show that estimated effects of shocks on workers are significantly larger, as are R^2 values, when using our network-based classifications. Second, we provide a case study of a simulated shock in which we demonstrate that the reason why our worker types and markets yield larger coefficient estimates and R^2 values is that they more precisely identify which jobs experienced a change in demand for labor, and which workers were exposed to those jobs.

8.1 Analysis of the 2016 Rio de Janeiro Olympics

We begin by once again considering the labor demand shock created by the preparations for the Rio de Janeiro Olympics. As in Section 7, we define 2009 as the pre-shock period and 2014 as the post-shock period. We regress 2009 to 2014 changes in worker group g earnings on the Bartik instrument defined in equation 20.

$$\Delta Earnings_g = \beta_0 + \beta_1 Bartik_g + \varepsilon \tag{21}$$

We have four specifications using all four combinations of our two worker classifications $g \in \{\text{worker type, occupation}\}$ and our two job classifications $s \in \{\text{market, sector}\}$. We normalize all of the Bartik instruments to have mean 0 and standard deviation 1 so that coefficients are directly comparable and can be interpreted as the effects of a 1 standard deviation change in the Bartik instrument on log earnings.²⁶ We measure π_{gs} as the fraction of group g workers who are employed in group s jobs. $Shock_s$ is alternatively defined as the change in sector-level product output or changes in the market-level labor input, ℓ_γ .

The results, presented in Table 6, show that estimated effects of the shock are highly sensitive to worker and job classifications. In column 1 we present our network-based classifications: workers are classified by worker type and jobs by market. In this specification, the effect of the shock on workers’ earnings is positive and statistically significant, and the R^2 is large. The coefficient implies that a 1 standard deviation increase in exposure to the

²⁶Nonemployment is treated as 0 log earnings, so these regressions capture both movements in and out of employment and changes in earnings conditional on employment.

Olympics shock leads to an approximately 15.5% increase in earnings. Columns 2–4 present specifications using standard classifications. These specifications consistently find smaller (and in some cases negative) effects of the shock on workers, and have less explanatory power for variation in worker earnings, as shown by the smaller R^2 values. These results are consistent with occupation and sector doing a worse job of characterizing worker skill and job task heterogeneity than worker types and markets, and this misclassification leading to attenuated estimates and worse model fit.

While our results indicate that classifying worker and job heterogeneity with error yields attenuated estimates of effects *in this case*, it is not necessarily the case that classification errors of this sort yield estimates that are biased towards zero in general. Since we do not have classical measurement error, the intuition of measurement error leading to attenuation bias does not apply. In fact, there is no theoretical prediction about the direction of the bias due to misclassification of workers and jobs in our context (Mahajan, 2006; Hu, 2008). We confirm this through a series of simulations in which we generate a data set according to the data generating process implied by our model, randomly misclassify varying percentages of workers and jobs, and then estimate the Bartik regression, equation (21). We find no clear relationship between the amount of misclassification and the slope coefficient $\hat{\beta}$. However, we do find that the R^2 values decline approximately monotonically with the fraction of workers and jobs misclassified. Therefore, we interpret the larger R^2 values from estimating equation (21) using our network-based classifications as evidence that the network-based classifications classify worker and job heterogeneity with less error than the standard classifications. By contrast, the larger coefficient estimate when we use our network-based classifications is an empirical finding about the implications of misclassification in this context. See appendix F for details on these simulations.

Although the focus of this paper is classification of workers rather than identification of shocks, it is possible that the Olympics shock we study in this section may have been confounded by labor supply or other shocks. For example, workers may have anticipated the shock and migrated to Rio de Janeiro from other parts of Brazil. Therefore, in the next subsection we replicate the analysis in this subsection using simulated data in which we control the data generating process.

8.2 Reduced form analysis using simulated data

In this subsection, we demonstrate how estimated effects of shocks are sensitive to worker and job classifications in a setting where we can control the underlying data generating process. We replicate the analysis in the preceding section using simulated data. The simulated data

Table 6: Effects of exposure to Rio Olympics shock

Job Classification:	Market (γ)	Sector	Market (γ)	Sector
Worker classification:	Worker type (ι)	Worker type (ι)	Occ4	Occ4
Intercept	-0.169 (0.009)	-0.169 (0.012)	-0.156 (0.019)	-0.156 (0.020)
Effect of Shock	0.156 (0.009)	-0.031 (0.012)	0.111 (0.019)	-0.059 (0.020)
Observations	290	290	306	306
R^2	0.531	0.021	0.096	0.027

Notes: Table presents the effect of the 2016 Rio de Janeiro Olympics shock on workers earnings from estimating equation (21). Independent variables normalized to have mean 0 and standard deviation 1. Workers classified by worker type (ι) in columns 1 and 2, and by 4-digit occupation in columns 3 and 4. Standard errors reported in parentheses. Jobs classified by market in columns 1 and 3, and by sector in columns 2 and 4. Estimated using data from the 2009-2012 RAIS worker earnings panel described in Section 5 aggregated to the worker classification level.

have the same structure as the actual worker earnings panel described in Section 5 that we used to estimate the labor supply parameters and for the empirical exercises in Sections 7 and 8.1, and are drawn from the data generating process defined by our model. Since we control the data generating process, we can be certain that we are observing an exogenous labor demand shock that is unconfounded by, for example, concurrent labor supply changes.

We generate the simulated data as follows. First, we calibrate demand shifters \vec{a}^{Pre} to match the levels of product demand in each sector in 2009. We then solve the model using the 2009 demand shifters to generate a pre-shock wage vector \vec{w}^{Pre} that clears all markets γ . We draw worker types and four-digit occupations from the empirical joint distribution of worker types and four-digit occupations. To generate job matches for each worker recall that, conditional on searching, workers choose a market to supply labor to according to equation (5):

$$\gamma_{it} = \arg \max_{\gamma \in \{0,1,\dots,\Gamma\}} \psi_{\iota\gamma} w_{\gamma t} + \xi_{\gamma} + \varepsilon_{i\gamma t}.$$

This implies that a type ι worker chooses market γ with probability given by equation (6):

$$\mathbb{P}_{\iota}[\gamma] = \frac{\exp\left(\frac{\psi_{\iota\gamma} w_{\gamma t} + \xi_{\gamma}}{\nu}\right)}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{\iota\gamma'} w_{\gamma' t} + \xi_{\gamma'}}{\nu}\right)},$$

where we use estimated parameter values $\hat{\Psi}$, $\hat{\Xi}$, and $\hat{\nu}$, estimated as described in Section 4.

All workers make this choice in period $t = 1$, and in subsequent periods workers search again if they draw a separation shock as described in Assumption 2.2. In our full model, workers match with individual jobs after choosing markets, however the identity of the worker’s individual job j does not affect earnings or employment; it is only useful for classifying workers and jobs according to the BiSBM. Therefore, we do not specify the identity of each worker’s specific job when generating our simulated data set.

Next, we draw sectors for each worker–job match according to the empirical joint distribution of sectors and markets. Finally, we draw earnings according to equation 16:

$$\omega_{it} = \psi_{\iota(i)\gamma_{it}} w_{\gamma_{it}} e_{it}.$$

where e_{it} is log-normal measurement error. We repeat this exercise using the same labor supply parameters $\hat{\Psi}$, $\hat{\Xi}$, and $\hat{\nu}$ along with a new vector of demand shifters, \vec{a}^{Post} , calibrated to match the levels of product demand in each sector in 2014. We stack the two data sets to create a panel data set with both the pre-shock and post-shock periods.

We repeat the four Bartik-style regressions from the previous section using our simulated data. The results, presented in Table 7, are qualitatively similar to the results using actual data in the previous section (Table 6), with the exception that the negative coefficients when jobs are classified by sector are now small positive coefficients. We continue to find larger coefficients and R^2 values when we define shock exposure according to markets as opposed to sectors, and when we classify workers according to worker type as opposed to 4-digit occupation. These results reiterate our point that misclassifying worker and jobs causes us to significantly understate the effects of shocks on workers in this context. In the next section we demonstrate that this is a more general finding.

8.3 Simulating many shocks

In the previous sections we found that the estimated effects of shocks are larger when using our network-based worker and job classifications than when using standard classifications. To allay any concern that our finding is specific to the Rio Olympics shock, we replicate the analysis in the previous section for a series of different shocks. For each of the 15 sectors, we simulate a positive shock in which the demand shifter for the shocked sector is doubled and the demand shifters for all other sectors are unchanged, and a negative shock in which the demand shifter for the shocked sector is halved and the demand shifters for all other sectors are unchanged. For each shock, we generate a new simulated data set and then use the simulated data to estimate the Bartik-style regression in equation (21) for each of the four combinations of worker and job classifications: $g \in \{\text{worker type, occupation}\}$ and $s \in$

Table 7: Effects of exposure to *simulated* Rio Olympics shock

Job Classification:	Market (γ)	Sector	Market (γ)	Sector
Worker classification:	Worker type (ι)	Worker type (ι)	Occ4	Occ4
Intercept	-0.139 (0.003)	-0.139 (0.003)	-0.147 (0.004)	-0.147 (0.004)
Effect of Shock	0.018 (0.003)	0.014 (0.003)	0.007 (0.004)	0.007 (0.004)
Observations	290	290	306	306
R^2	0.090	0.053	0.009	0.011

Notes: Table presents the effect of the *simulated* 2016 Rio de Janeiro Olympics shock on workers earnings from estimating equation (21). Independent variables normalized to have mean 0 and standard deviation 1. Workers classified by worker type (ι) in columns 1 and 2, and by 4-digit occupation in columns 3 and 4. Standard errors reported in parentheses. Jobs classified by market in columns 1 and 3, and by sector in columns 2 and 4. Estimated using data generated using our model as the data generating process, as described in Section 8.2, and aggregated to the worker classification level.

{market, sector}. We present the results in Table 8. We consistently find larger coefficients and R^2 values using our network-based classifications. The average coefficient from our network-based classification specification is 3.7 times larger than the average coefficient from the occupation–sector specification, and the average R^2 is 11 times larger. Figure 6 shows each the slope coefficients and R^2 values from each individual regression in these simulations and shows that our network-based classifications yield slope coefficients and R^2 values that are uniformly larger than those from standard classifications, not just larger on average.

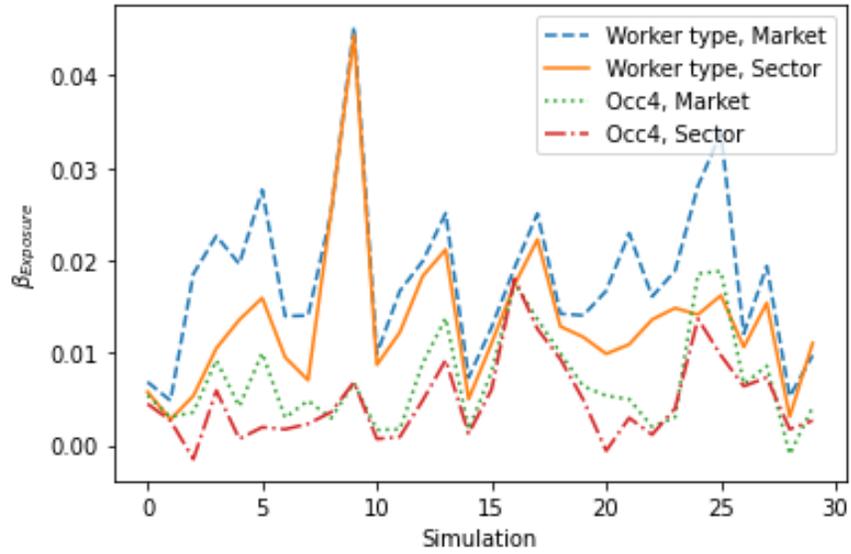
Table 8: Means across all simulated shocks

Worker Classification	Job Classification	Coefficient		R^2	
		Mean	Std Dev	Mean	Std Dev
Worker type	Market	0.018	0.009	0.278	0.154
Worker type	Sector	0.013	0.008	0.167	0.147
Occ4	Market	0.007	0.005	0.042	0.053
Occ4	Sector	0.005	0.004	0.025	0.038

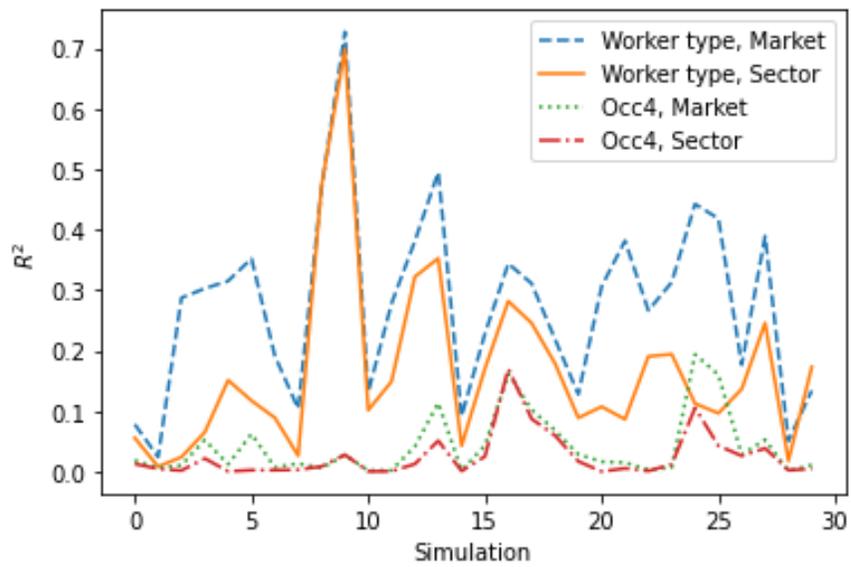
Notes: Table reports means and standard deviations of estimated regression coefficients and R^2 values from estimating the Bartik-style regression, equation (21), for each of the 30 simulated shocks described in Section 8.3. Workers classified by worker types (ι) in rows 1 and 2, and by 4-digit occupation in rows 3 and 4. Jobs classified by market (γ) in rows 1 and 3, and by sector in rows 2 and 4.

Figure 6: Exposure coefficients from all simulated shocks

(a) Slope coefficients



(b) R^2 values



Notes: Figure presents estimated regression coefficients and R^2 values from estimating the Bartik-style regression, equation (21), for each of the 30 simulated shocks described in Section 8.3.

8.4 Case study of shock to the “Accomodations and Food” sector

One of the shocks we simulated in the previous section was a 50% reduction in demand for the output of the Accomodations and Food sector, leaving the demand for all other sectors’ output unchanged. This subsection explores that shock in greater detail to elucidate the mechanisms behind our finding that our network-based classifications yield larger estimates of the effects of shocks on workers.

Table 9 presents the same set of Bartik-style regressions as Tables 6 and 7 in the preceding sections. The qualitative story is unchanged: larger coefficients and R^2 values when we (i) define job heterogeneity according to markets as opposed to sectors, and (ii) when we define worker heterogeneity according to worker type as opposed to 4-digit occupation.

Table 9: Effects of exposure to simulated Accomodations and Food sector shock

Job Classification:	Market (γ)	Sector	Market (γ)	Sector
Worker classification:	Worker type (ι)	Worker type (ι)	Occ4	Occ4
Intercept	-0.001 (0.001)	-0.001 (0.001)	-0.002 (0.002)	-0.002 (0.002)
Effect of Shock	0.007 (0.001)	0.006 (0.001)	0.001 (0.002)	-0.001 (0.002)
Observations	290	290	306	306
R^2	0.070	0.047	0.001	0.000

Note:

Notes: Table presents the effect of the *simulated* Accomodations and Food sector shock on workers earnings from estimating equation (21). The shock is a 50% reduction in demand for the Accomodations and Food sector’s output, holding demand for all other sectors’ output constant. Independent variables normalized to have mean 0 and standard deviation 1. Workers classified by worker type (ι) in columns 1 and 2, and by 4-digit occupation in columns 3 and 4. Standard errors reported in parentheses. Jobs classified by market in columns 1 and 3, and by sector in columns 2 and 4. Estimated using data generated using our model as the data generating process, as described in Section 8.2, and aggregated to the worker classification level.

Why does the Bartik instrument have more explanatory power for workers’ outcomes when workers are classified by worker types and jobs are classified by markets? On the worker side, it is because, as we argued in Sections 6.1 and 6.2, our worker types do a better jobs of identifying groups of homogenous workers than do occupations. We see this again by focusing on one of the worker types that was most affected by the shock to the Accomodations and Food sector, worker type $\iota = 64$. Table 10 tabulates the 10 occupations we most frequently observe type $\iota = 64$ workers employed in. These occupations tend to be low-pay, low-education service sector occupations. The two most frequent are “food services assistant” and “retail salesperson.” Our network-based classification method tells us that these retail and food services workers have similar skills despite the fact that they

Table 10: Occupation counts for $\iota = 64$

Occ Code	Occ Description	Occ share
513505	Food services assistant	0.090
521110	Retail salesperson	0.072
411005	Office clerk	0.043
514320	Janitor	0.032
513205	General cook	0.032
513215	Industrial cook	0.030
421125	Cashier	0.028
411010	Administrative assistant	0.026
763215	Couturier, serial machining	0.024
521125	Stock clerk	0.019

Notes: Table reports the 6-digit occupations in which workers assigned to worker type $\iota = 64$ are most frequently observed, showing only the 10 most frequent. Values computed using the worker earnings panel described in Section 5 using RAIS data from 2009–2012. Occupation classification codes defined according to the Brazilian occupation classification system, *CBO 2002: Classificacao Brasileira de Ocupacoes* and translated from Portuguese to English using Google Translate.

are employed in different occupations. If we had classified workers by occupation and jobs by sector, we would have implicitly assumed that the food services workers were exposed to the Accomodations and Food sector shock, while the retail salespeople were not. In reality, all of these workers were exposed to the shock because they have similar skills; workers not employed in the shocked sector may still be exposed to and affected by the shock if they are close substitutes for workers in the shocked sector.

On the jobs side, classifying jobs by market rather than sector more accurately captures the channel through which shocks propagate from jobs to workers because workers supply labor directly to markets but only indirectly to sectors, by way of markets (see Figure 7). We can understand this by again focusing on type $\iota = 64$ workers. We have already established that these workers' skills are employable in both retail occupations and food service occupations. What is the market for their labor? Do they supply labor to a retail market and a food services market? Or is there actually a market that includes jobs in both retail and food services? In Table 11 we present type $\iota = 64$ workers' labor supply by sector. Type $\iota = 64$ workers supply labor to a variety of sectors, including Retail, Wholesale and Vehicle Repair (28%) and Accomodations and Food (14%). Since these workers supply labor to such a variety of sectors, no single sector can reasonably approximate the set of jobs to which they supply labor. By contrast, type $\iota = 64$ workers' labor supply *is* concentrated within specific markets.

Table 12 presents the percentage of their labor that type $\iota = 64$ workers supply to each

market, restricting to the 10 most common markets. Type $\iota = 64$ workers supply over 60% of their labor supply to a single market, market $\gamma = 47$, and there is no other market to which they supply more than 3.5 percent of their labor. In other words, type $\iota = 64$ workers' labor supply is highly concentrated within a specific market, but not nearly as concentrated in specific sectors, despite the fact that we have vastly more markets (427) than sectors (15). This is because our markets are designed to identify groups of jobs that compete for similar workers, which more closely approximates the channels through which shocks propagate through the economy to workers.

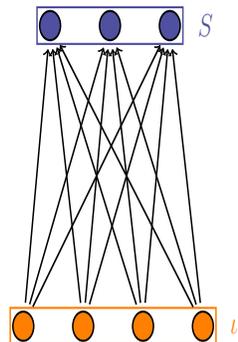
Table 11: Type $\iota = 64$ workers' labor supply by sector

Sector	Share (%)
Retail, Wholesale and Vehicle Repair	27.9
Accommodation and food	14.1
Manufacturing industries	11.7
Professional, scientific and technical svcs	11.1
Arts, culture, sports and recreation and other...	8.2
Private health and education	6.7
Transport, storage and mail	6.3
Construction	3.3
Utilities	2.6
Extractive industries	2.2
Financial, insurance and related services	2.2
Information and communication	2.1
Public admin, defense, educ, health and soc se...	1.4
Real estate activities	0.3
Agriculture, livestock, forestry, fisheries an...	0.1

Notes: Table presents the share of type $\iota = 64$ workers employed in each sector according to data generated by simulating the Accommodations and Food sector shock. The shock is a 50% reduction in demand for the Accommodations and Food sector's output, holding demand for all other sectors' output constant.

Figure 7

(a) Standard Classifications



(b) Our Model

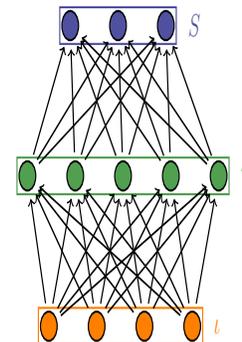


Table 12: Type $\iota = 64$ workers' labor supply by market (γ)

Market (γ)	Share (%)
47	60.2
189	3.5
116	1.7
242	1.5
418	1.3
83	1.3
36	1.2
138	1.1
125	0.9
45	0.8

Notes: Table presents the share of type $\iota = 64$ workers employed in each market (γ) according to data generated by simulating the Accomodations and Food sector shock. The shock is a 50% reduction in demand for the Accomodations and Food sector's output, holding demand for all other sectors' output constant. Only the 10 most frequently occurring markets are shown.

9 Conclusion

In this paper we develop a new method for clustering workers and jobs into discrete types that relies on workers’ and jobs’ choices, rather than observable variables or expert judgments. Our key insight is that linked employer-employee data contain a previously underutilized source of information: millions of worker–job matches, each of which reflects workers’ and jobs’ perceptions of the workers’ skills and the jobs’ tasks. We do so by microfounding a classification tool from the network theory literature with a Roy model of workers matching with jobs according to comparative advantage. The link between economic theory and network theory provides the worker types and markets we identify with a rigorous theoretical underpinning and clear interpretability.

We demonstrate that our network-based worker and job classifications outperform standard worker and job classifications in a number of ways. First, we show that an equilibrium model does a better job of predicting the effects of the Rio de Janeiro Olympics on workers’ earnings when workers and jobs are classified using our network-based classifications than when they are classified using standard classifications. Second, we show that reduced form Bartik-style regressions yield larger and more precise estimates of the effects of shocks on workers when workers and jobs are classified using our network-based classifications as opposed to standard classifications.

A key feature of our classifications is that they simultaneously aggregate and disaggregate workers across occupations. They aggregate workers in different occupations who are revealed to have similar skills (for example, retail and food service workers), while disaggregating workers in the same occupation revealed to have distinct skills (for example “Course Instructors” focused on physical versus academic education). Our classifications, therefore, provide value beyond simply choosing the right granularity in or aggregation of occupation codes. They identify cohesive groups of workers and jobs that are not too granular to be useful in practical applications.

Although we apply our network-based clustering method to understanding the effects of labor market shocks on workers, this is only the beginning of our research agenda. We are currently working to apply different versions of the method to three different questions. First, we use our method to improve controls for worker skills in wage decompositions. Second, we use our worker and job classifications to improve measures of market power, based on the intuition that if retail and food services jobs compete for the same workers, they belong to the same market, even if they belong to different industries and occupations. Third, we are using closely related techniques to impute occupation and other worker characteristics in the LEHD.

Finally, although our current model abstracts from the role of physical space in the labor market and our empirics therefore focus on a single metropolitan area, we are working to expand our analysis to include geography and apply it to the entire country of Brazil. This will allow us to study the interaction of skills/tasks and geography in determining the scope of labor markets. For example, it will allow us to distinguish between different types of workers, likely with different types of skills, who search for jobs more nationally or more locally.

Our method is broadly applicable to important questions in labor economics and other fields. In addition to the applications to Bartik-style regressions we discuss in detail, our method may be useful any time researchers need to classify workers and/or jobs. For example, researchers studying how heterogeneous workers match with heterogeneous jobs might classify worker and job heterogeneity using our network-based classifications. The same is true for researchers studying the effects of shocks on workers using structural methods. More broadly, the method we develop may be used to classify agents using revealed preference any time agents' choices lead to a network structure of matches. For example, our method could be adapted to classify products and consumers based on detailed purchasing data, or to cluster financial institutions or countries based on networks of financial or trade flows. This paper provides a blueprint for doing so in a theoretically principled way.

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Appendices

A Adding geography

If we assume the commuting costs are measured in units of our numeraire good, we can add the cost of worker i commuting to job j to the worker’s job choice as follows:

$$\gamma_{it} = \arg \max_{\gamma \in \{0, 1, \dots, \Gamma\}} \psi_{t\gamma} w_{\gamma} + \xi_{\gamma} + \text{CommutingCost}_{ij} + \varepsilon_{i\gamma t}$$

Although we have written the commuting cost for a worker i job j pair, we do not observe commuting costs for individual pairs. However, in the market clearing conditions we are integrating over individual workers and jobs of the same type, so really we would only need an integral of commuting costs (basically, average commuting costs).

B Network theory details

B.1 A primer on networks

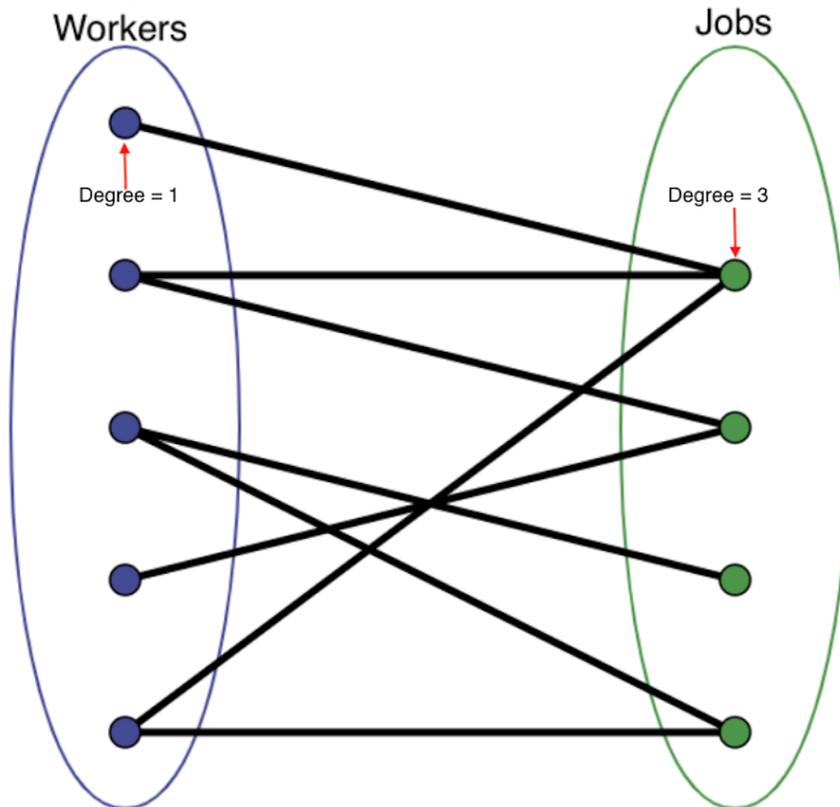
“A network is, in its simplest form, a collection of points joined together in pairs by lines” (Newman, 2018). The points are referred to as “nodes”, and the lines as “edges.” In Figure 8, the dots represent nodes and the lines represent edges. Networks can represent a wide variety of phenomena. For example, in an air travel network, airports are nodes and flight paths are edges. Similarly, in a social network, people are nodes and edges represent social relationships like friendship. The labor market, as viewed in LEED, can also be represented as a network. Each node represents an individual worker or job, and each edge represents an employment spell between a worker and a job.

In a network of worker–job connections like ours, edges connect workers to jobs. This means that there can be no edges between two worker nodes or between two job nodes; only between one worker node and one job node. Networks like this, in which nodes belong to one of two categories and all edges connect nodes in different categories, are known as “bipartite” networks. This is reflected in Figure 8 by the fact that all worker nodes are in blue on the left, all job nodes are in green on the right, and all edges (black lines) connect a worker to a job.

There is one more concept we need to introduce before returning our focus to estimation: the “degree” of a node. The degree of a node is the number of edges connected to that node. In figure 8, the first (from the top) worker node has a degree of 1 because it is connected to

exactly one edge (black line) while the first job node has a degree of 3. We index workers with i and jobs with j . We denote the degree of the node representing worker i d_i and the degree of the job representing job j d_j . In Figure 8, $d_{i=1} = 1$ and $d_{j=1} = 3$. As we discuss below, a worker who changes jobs more frequently will have a higher degree, while a job which hires more workers at a given time and/or has higher worker turnover will have a higher degree.

Figure 8: Simple bipartite network



Appendix (B) provides much greater detail on network theory. In the next subsection, we show how our model generates a network of worker–job links similar to that in Figure 8, which can be observed using linked employer–employee data. Then, in the context of our model, we show how to back out latent worker types and markets from this observed network.

B.2 Bipartite Network Details

A network is a collection of nodes (also called “vertices”), connected to each other by edges. A *bipartite* network is a network in which there are two categories of nodes, and all edges connect a node of one category to a node of the other category. In our application, the two

categories of nodes are workers and jobs, and all edges connect an individual worker to an individual job. Alternatively, we could have defined a coworker network in which all of the nodes represent individual workers, and an edge connects pairs of workers who are coworkers. The coworker network is not a bipartite network because any node can be connected via an edge to any other node.

One way to represent a network is an adjacency matrix, typically denoted \mathbf{A} . The typical element of the adjacency matrix, A_{ij} , is the number of edges connecting nodes i and j . If there are n nodes in the network, then the adjacency matrix will have dimensions $n \times n$. In equation (22) below, we present an adjacency matrix for a bipartite network. Notice that there are two large blocks of zeros. This reflects the fact that edges only connect edges of different categories. In our case, edges only connect edges of different categories. In our case, edges only connect workers to jobs, not jobs to jobs or workers to workers. Suppose there are n_J jobs and n_W workers, where $n_J + n_W = n$. Jobs are indexed by $(1, \dots, n_J)$ and workers by $(n_J + 1, \dots, n)$.

$$\mathbf{A} = \begin{pmatrix} \overbrace{\begin{matrix} 0 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 \end{matrix}}^{\text{Jobs}} & \overbrace{\begin{matrix} A_{1,n_J+1} & \dots & A_{1,n} \\ \vdots & \ddots & \vdots \\ A_{n_J,n_J+1} & \dots & A_{n_J,n} \end{matrix}}^{\text{Workers}} \\ \overbrace{\begin{matrix} A_{n_J+1,1} & \dots & A_{n_J+1,n_J} \\ \vdots & \ddots & \vdots \\ A_{n,1} & \dots & A_{n,n_J} \end{matrix}}^{\text{Jobs}} & \overbrace{\begin{matrix} 0 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 \end{matrix}}^{\text{Workers}} \end{pmatrix}$$

We can also write the adjacency matrix as

$$\mathbf{A} = \begin{pmatrix} O^{n_J \times n_J} & A^{n_J \times n_W} \\ A^{n_W \times n_J} & O^{n_W \times n_W} \end{pmatrix}$$

where $O^{n \times k}$ is an $n \times k$ matrix of zeros, $A^{n_J \times n_W} = (A^{n_J \times n_W})^T$ and

$$A^{n_J \times n_W} \equiv \begin{pmatrix} A_{1,n_J+1} & \dots & A_{1,n} \\ \vdots & \ddots & \vdots \\ A_{n_J,n_J+1} & \dots & A_{n_J,n} \end{pmatrix}$$

B.3 Stochastic block model details

The *stochastic* in stochastic block model indicates that edges in the network are drawn stochastically from a data generating process (DGP). The *block* refers to the block structure of the DGP. Specifically, the SBM assumes that each node in the network belongs to a group $g \in 1, \dots, G$. The probability of an edge between two nodes depends solely on group memberships of the two nodes.²⁷ Therefore, we can write a matrix of edge probabilities that has a block structure:

$$\begin{aligned} \text{EdgeProbability} &= \begin{pmatrix} & g(i) = 1 & g(i) = 1 & g(i) = 2 & g(i) = 2 \\ \begin{matrix} p_{11} & p_{12} & p_{13} & p_{14} \\ p_{21} & p_{22} & p_{23} & p_{24} \\ p_{31} & p_{32} & p_{33} & p_{34} \\ p_{41} & p_{42} & p_{43} & p_{44} \end{matrix} & \begin{matrix} g(i) = 1 \\ g(i) = 1 \\ g(i) = 2 \\ g(i) = 2 \end{matrix} \end{pmatrix} \\ &= \begin{pmatrix} p_{g_1, g_1} & p_{g_1, g_1} & p_{g_1, g_2} & p_{g_1, g_2} \\ p_{g_1, g_1} & p_{g_1, g_1} & p_{g_1, g_2} & p_{g_1, g_2} \\ p_{g_2, g_1} & p_{g_2, g_1} & p_{g_2, g_2} & p_{g_2, g_2} \\ p_{g_2, g_1} & p_{g_2, g_1} & p_{g_2, g_2} & p_{g_2, g_2} \end{pmatrix} \end{aligned}$$

In this example, there are four nodes and two groups. Nodes 1 and 2 belong to group 1, as denoted by $g(1) = g(2) = 1$. Similarly, nodes 3 and 4 belong to group 2: $g(3) = g(4) = 2$. Instead of the edge probability matrix above, which can get quite large as the number of nodes grows, we can describe the matrix with two smaller objects: a vector indicating the group assignment of each node and a $G \times G$ matrix of group-specific edge propensities,²⁸ where G is the number of groups. We denote the vector of group assignments \vec{g} and the matrix of group-specific edge propensities Ω . then

$$\vec{g} = \begin{bmatrix} 1 \\ 1 \\ 2 \\ 2 \end{bmatrix}$$

²⁷We have described that standard SBM, as opposed to the degree-corrected version. All of our analysis uses the degree-corrected version, however we ignore that here for simplicity of exposition.

²⁸These are not technically probabilities but they can be normalized to be probabilities.

and

$$\mathbf{\Omega} = \begin{pmatrix} p_{g_1, g_1} & p_{g_1, g_2} \\ p_{g_2, g_1} & p_{g_2, g_2} \end{pmatrix} \quad (22)$$

Now we describe how to generate a network using the stochastic block model, given parameters. Let \mathbf{A} be the adjacency matrix of a network with $n = 4$ nodes and \vec{g} and $\mathbf{\Omega}$ described above, with ω_{rs} representing an element of $\mathbf{\Omega}$. We assume that edges are placed between each pair of nodes, i and j , following a Poisson distribution with mean equal to the edge probability corresponding to the nodes' respective groups: ω_{g_i, g_j} . Therefore, the probability of drawing A_{ij} edges between nodes i and j is

$$P(A_{ij} | \omega_{g_i, g_j}, g_i, g_j) = \frac{(\omega_{g_i, g_j})^{A_{ij}}}{A_{ij}!} \exp(-\omega_{g_i, g_j}).$$

The probability is slightly different for self-edges (edges connecting a node to itself):²⁹

$$P(A_{ii} | \omega_{g_i, g_i}, g_i) = \frac{(\frac{1}{2}\omega_{g_i, g_i})^{A_{ii}/2}}{(A_{ii}/2)!} \exp\left(-\frac{1}{2}\omega_{g_i, g_i}\right).$$

The probability of observing the entire network, represented by \mathbf{A} , is the product of the probabilities of each element in the adjacency matrix:

$$P(\mathbf{A} | \mathbf{\Omega}, \vec{g}) = \prod_{i < j} \frac{(\omega_{g_i, g_j})^{A_{ij}}}{A_{ij}!} \exp(-\omega_{g_i, g_j}) \times \prod_i \frac{(\frac{1}{2}\omega_{g_i, g_i})^{A_{ii}/2}}{(A_{ii}/2)!} \exp\left(-\frac{1}{2}\omega_{g_i, g_i}\right) \quad (23)$$

Although equation (23) presents the standard SBM, this formulation is rarely used in practice. For empirical applications, researchers typically use an extension called the *degree-corrected* stochastic block model (DCSBM). The difference between the SBM and the DCSBM is that the DCSBM allows the expected degree of each node (the number of edges connected to that node) to vary. This more-closely matches real world data and the DCSBM has been shown to have far superior performance in empirical applications than the SBM (Karrer and Newman, 2011). Let \vec{d} be vector containing the degree of each node, with typical element d_i representing the degree of node i . We can write the DCSBM as

$$P(\mathbf{A} | \vec{d}, \mathbf{\Omega}, \vec{g}) = \prod_{i < j} \frac{(d_i d_j \omega_{g_i, g_j})^{A_{ij}}}{A_{ij}!} \exp(-d_i d_j \omega_{g_i, g_j}) \times \prod_i \frac{(\frac{1}{2}d_i^2 \omega_{g_i, g_i})^{A_{ii}/2}}{(A_{ii}/2)!} \exp\left(-\frac{1}{2}d_i^2 \omega_{g_i, g_i}\right). \quad (24)$$

²⁹For more details, see section II of Karrer and Newman (2011).

B.4 Community detection using the stochastic block model

In Section B.3 we assumed that we know all of the parameters of the model: \vec{d} , Ω , and \vec{g} . However, in actual applications, we typically observe the network \mathbf{A} and the degree distribution \vec{d} and want to recover the group memberships of the nodes \vec{g} . (Conditional on knowing \vec{g} , we can also compute the empirical edge probabilities matrix $\hat{\Omega}$.) Therefore, we recover the group memberships of the nodes, \vec{g} , by treating equation (24) as a maximum likelihood problem and choosing the group memberships in order to maximize the probability of the observed adjacency matrix \mathbf{A} , given the data. We write the likelihood

$$\mathcal{L}(A|\vec{g}) = \prod_{i < j} \frac{(d_i d_j \omega_{g_i g_j})^{A_{ij}}}{A_{ij}!} \exp(-d_i d_j \omega_{g_i g_j}) \times \prod_i \frac{(\frac{1}{2} d_i^2 \omega_{g_i g_i})^{A_{ii}/2}}{(A_{ii}/2)!} \exp\left(-\frac{1}{2} d_i^2 \omega_{g_i g_i}\right) \quad (25)$$

and our task is to choose

$$\hat{\vec{g}} = \arg \max_{\vec{g}} \mathcal{L}(A|\vec{g})$$

B.5 Bipartite stochastic block model details

The bipartite stochastic block model (BiSBM) is an extension of the SBM (Section B.3) applied to bipartite networks (Section B.2). The edge probability matrix has the same block structure as in the SBM, however since it is a bipartite network, there are two categories of nodes — in our case workers and jobs — and all edges connect a node from one category (a worker) to a node from the other (job).

Suppose there are two types of workers, indexed by $\iota \in 1, 2$, and two types of jobs, indexed by $\gamma \in 1, 2$. Suppose further that there are 4 individual workers and 4 individual jobs, indexed by $i = 1, \dots, 4$ and $j = 1, \dots, 4$, respectively. There are two individual workers and two individual jobs of each type. Denote the probability of an edge between a type ι

worker and a job in market γ as $\omega_{i\gamma}$. Then we have the following edge probability matrix

	Jobs				Workers						
	$j = 1$	$j = 2$	$j = 3$	$j = 4$	$i = 1$	$i = 2$	$i = 3$	$i = 4$	} Worker/Job Index		
	$\gamma = 1$	$\gamma = 1$	$\gamma = 2$	$\gamma = 2$	$\iota = 1$	$\iota = 1$	$\iota = 2$	$\iota = 2$	} Worker/market		
$j = 1, \gamma = 1$	(0	0	0	0	ω_{11}	ω_{11}	ω_{21}	ω_{21}	}	Jobs
$j = 2, \gamma = 1$		0	0	0	0	ω_{11}	ω_{11}	ω_{21}	ω_{21}		
$j = 3, \gamma = 2$		0	0	0	0	ω_{12}	ω_{12}	ω_{22}	ω_{22}		
$j = 4, \gamma = 2$		0	0	0	0	ω_{12}	ω_{12}	ω_{22}	ω_{22}		
$i = 1, \iota = 1$		ω_{11}	ω_{11}	ω_{12}	ω_{12}	0	0	0	0	}	Workers
$i = 2, \iota = 1$		ω_{11}	ω_{11}	ω_{12}	ω_{12}	0	0	0	0		
$i = 3, \iota = 2$		ω_{21}	ω_{21}	ω_{22}	ω_{22}	0	0	0	0		
$i = 4, \iota = 2$		ω_{21}	ω_{21}	ω_{22}	ω_{22}	0	0	0	0		

The primary takeaway from this matrix is that the probability of a connection between a pair of nodes is determined by their group memberships. If worker i belongs to type ι and job j belongs to type γ , then the probability of worker i matching with job j is governed by $\omega_{i\gamma}$. The two blocks of zeros in this matrix reflect the fact that the probability of an edge between two workers or two jobs is zero in a bipartite network.

We can write the DGP for the BiSBM as we did above for the standard or degree-corrected SBM. Here we will use the degree-corrected version, since that is what we use for estimation. The probability of A_{ij} edges between worker i and job j is given by

$$P(A_{ij} | \omega_{g_i g_j}, g_i, g_j, d_i, d_j) = \frac{(d_i d_j \omega_{g_i g_j})^{A_{ij}}}{A_{ij}!} \exp(-d_i d_j \omega_{g_i g_j})$$

From this, we can compute the likelihood of the full observed network, represented by the adjacency matrix \mathbf{A} . However, it is important to note that the product below is only over pairs of nodes that *belong to opposite categories*. That is, if i indexes workers and j indexes jobs, we are only taking the product over i, j pairs, not i, i' or j, j' pairs. Again, this is because in a bipartite network, edges can only connect nodes that belong to different categories.

$$P(\mathbf{A} | \vec{d}, \mathbf{\Omega}, \vec{g}) = \prod_{i < j} \frac{(d_i d_j \omega_{g_i g_j})^{A_{ij}}}{A_{ij}!} \exp(-d_i d_j \omega_{g_i g_j}). \quad (26)$$

Notice that this expression lacks the second term found in equation (24), which captures self-edges in which an edge runs connects a node to itself. This is because self-edges are impossible in a bipartite network, since self-edges would connect nodes belonging to the same category (e.g. workers to workers).

B.6 Visual representation of linked employer-employee data as a network

Our raw data looks like what is presented in Table 13, with the exception that we generate the “JobID” column ourselves by concatenating the establishment code (‘Estab Code’) and occupation code (‘Occ Code’). However, we only use the two variables ‘WorkerID’ and ‘JobID’ in estimation. Therefore, in Figure 9, we show the worker and job IDs from the data alongside a network representation of the same data. In the network representation, workers are blue dots on the right, jobs are yellow dots on the left, and black lines represent edges connecting workers to jobs at which they were employed. Finally, in Table 14, we present an adjacency matrix representation of the same network.

Table 13: Sample linked-employer-employee data

WorkerID	Establishment	Occupation	Estab Code	Occ Code	JobID
1	Walmart	Cashier	1	1	1_1
2	Walmart	Cashier	1	1	1_1
2	Kroger	Cashier	2	1	2_1
3	Walmart	Cashier	1	1	1_1
3	Walmart	Greeter	1	2	1_2
4	Walmart	Greeter	1	2	1_2
5	Walmart	Cashier	1	1	1_1
5	Kroger	Cashier	2	1	2_1
6	Walmart	Greeter	1	2	1_2
6	CVS	Manager	3	3	3_3
6	Chipotle	Manager	4	3	4_3
7	Chipotle	Manager	4	3	4_3
8	CVS	Manager	3	3	3_3
8	Chipotle	Manager	4	3	4_3
9	Chipotle	Manager	4	3	4_3
9	Kroger	Asst. Mgr	2	5	2_5
10	CVS	Manager	3	3	3_3
10	Chipotle	Manager	4	3	4_3
10	Chili’s	Waiter	5	4	5_4
10	Kroger	Asst. Mgr	2	5	2_5

Figure 9: Representing the data as a network

WorkerID	JobID
1	1_1
2	1_1
2	2_1
3	1_1
3	1_2
4	1_2
5	1_1
5	2_1
6	1_2
6	3_3
6	4_3
7	4_3
8	3_3
8	4_3
9	4_3
9	2_5
10	3_3
10	4_3
10	5_4
10	2_5

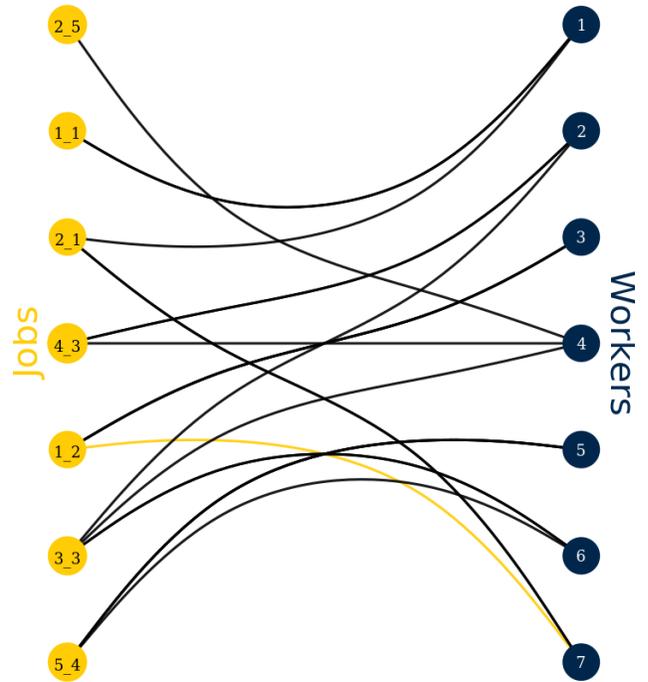


Table 14: Adjacency matrix: \mathbf{A}

Worker \ Job	1.1	1.2	2.1	2.5	3.3	4.3	5.4
1	1	0	0	0	0	0	0
2	1	0	1	0	0	0	0
3	1	1	0	0	0	0	0
4	0	1	0	0	0	0	0
5	1	0	1	0	0	0	0
6	0	1	0	0	1	1	0
7	0	0	0	0	0	1	0
8	0	0	0	0	1	1	0
9	0	0	0	1	0	1	0
10	0	0	0	1	1	1	1

C Model Solution Appendix

Firm's problem

This section describes a slightly different version of the firm's problem than we presented in the body of the paper. In the body of the paper we had a set of competitive firms in each sector, whereas in what follows here we have a single representative firm in each sector.

$$\max_{\ell_{\gamma s}} p_s \prod_{\gamma} \ell_{\gamma s}^{\beta_{\gamma s}} - \sum_{\gamma} w_{\gamma} \ell_{\gamma s} \quad (27)$$

There are S optimizations with Γ choice variables each, giving us $S \times \Gamma$ FOCs. FOC:

$$\ell_{\gamma s}^D = \frac{p_s \beta_{\gamma s} \left(\prod_{\gamma'} \ell_{\gamma' s}^{D \beta_{\gamma' s}} \right)}{w_{\gamma}} \quad (28)$$

Combining the Γ FOCs for a given sector S :

$$\ell_{\gamma s}^D = \frac{\beta_{\gamma s}}{\beta_{\gamma' s}} \frac{w_{\gamma'}}{w_{\gamma}} \ell_{\gamma' s}^D \quad (29)$$

Plugging in 29 for $\ell_{\gamma s}^D$ in equation 28, we have

$$\ell_{\gamma s}^D = \left[p_s \left(\frac{\beta_{\gamma s}}{w_{\gamma}} \right)^{1 - \sum_{\gamma'} \beta_{\gamma' s}} \prod_{\gamma'} \left(\frac{\beta_{\gamma' s}}{w_{\gamma'}} \right)^{\beta_{\gamma' s}} \right]^{\frac{1}{1 - \sum_{\gamma'} \beta_{\gamma' s}}} = \ell_{\gamma s}^D(\vec{p}, \vec{w}) \quad (30)$$

which represents labor demand for firm s , using only FOCs for firm s .³⁰

Since labor is the only factor of production, we can write firm s 's product market supply as

$$y_s^S = y_s^S(\{\ell_{\gamma s}^D(\vec{p}, \vec{w})\}_{\gamma=1}^{\Gamma}) = \prod_{\gamma} \ell_{\gamma s}^{D \beta_{\gamma s}} \quad (31)$$

³⁰We could alternatively write this expression as

$$\ell_{\gamma s}^D = \left(\frac{\beta_{\gamma s}}{w_{\gamma}} \right) \left[p_s \prod_{\gamma'} \left(\frac{\beta_{\gamma' s}}{w_{\gamma'}} \right)^{\beta_{\gamma' s}} \right]^{\frac{1}{1 - \sum_{\gamma'} \beta_{\gamma' s}}}$$

I'm not sure which is preferable, but the latter could possibly help with intuition.

Household's problem

$$\max_{\{y_s^D\}_{s=1}^S} \underbrace{\left(\sum_s a_s^{\frac{1}{\eta}} y_s^{D \frac{\eta-1}{\eta}} \right)^{\frac{\eta}{\eta-1}}}_{U(\{y_s^D\}_{s=1}^S)} \quad \text{s.t.} \quad \sum_s p_s y_s \leq Y$$

Lagrangian:

$$\underbrace{\left(\sum_s a_s^{\frac{1}{\eta}} y_s^{D \frac{\eta-1}{\eta}} \right)^{\frac{\eta}{\eta-1}}}_{U(\vec{y}^D)} - \lambda \left(\sum_s p_s y_s - Y \right)$$

FOC:

$$\frac{\eta}{\eta-1} U^{\frac{1}{\eta}} \frac{\eta-1}{\eta} a_s^{\frac{1}{\eta}} y_s^{D - \frac{1}{\eta}} - \lambda p_s = 0$$

Simplifying,

$$U^{\frac{1}{\eta}} a_s^{\frac{1}{\eta}} y_s^{D - \frac{1}{\eta}} - \lambda p_s = 0$$

Rearranging,

$$y_s^D = \frac{U}{\lambda^\eta} \frac{a_s}{p_s^\eta} \tag{32}$$

Next, we plug this into the constraint satisfied with equality ($\sum_s p_s y_s^D = Y$):

$$\begin{aligned} \frac{U}{\lambda^\eta} \sum_s (a_s p_s^{1-\eta}) &= Y \\ \Rightarrow \lambda^\eta &= \frac{U}{Y} \sum_{s'} (a_{s'} p_{s'}^{1-\eta}) \end{aligned}$$

Plugging this into 32, we have our expression for product demand:

$$y_s^D = \frac{a_s Y}{p_s^\eta \sum_{s'} (a_{s'} p_{s'}^{1-\eta})} = y_s^D(\vec{p}, Y) \tag{33}$$

Worker's problem

$$\max_{\gamma} w_{\gamma} \psi_{i\gamma} + \xi_{\gamma} + \varepsilon_{i\gamma}, \quad \varepsilon_{i\gamma} \sim T1EV(\theta)$$

Solving the worker's problem gives labor supply:

$$\ell_{\gamma}^S(\vec{w}) = \sum_{i} m_i \left(\frac{\exp\left(\frac{\psi_{i\gamma} w_{\gamma} + \xi_{\gamma}}{\nu}\right)}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{i\gamma'} w_{\gamma'} + \xi_{\gamma'}}{\nu}\right)} \right) \psi_{i\gamma} \quad (34)$$

Equilibrium

Equilibrium wages $\vec{w}_{\Gamma \times 1}$ and prices $\vec{p}_{S \times 1}$ must satisfy three market clearing conditions:

1. Labor market:

$$\sum_s \ell_{\gamma s}^D = \ell_{\gamma}^S \quad \forall \gamma \in \{1, \dots, \Gamma\}$$

2. Product market:

$$y_s^D = y_s^S \quad \forall s \in \{1, \dots, S\}$$

3. Spending = Income = Wages + Profits

$$Y \equiv \sum_s p_s y_s^D = W + \Pi \equiv \sum_s p_s y_s^S$$

where

1. Product demand:

$$y_s^D = \frac{a_s Y}{p_s^{\eta} \sum_{s'} (a_{s'} p_{s'}^{1-\eta})}$$

2. Product supply:

$$y_s^S = \prod_{\gamma} \ell_{\gamma s}^D \beta_{\gamma s}$$

3. Labor supply:

$$\ell_{\gamma}^S(\vec{w}) = \sum_{i} m_i \left(\frac{\exp\left(\frac{\psi_{i\gamma} w_{\gamma} + \xi_{\gamma}}{\nu}\right)}{\sum_{\gamma'=0}^{\Gamma} \exp\left(\frac{\psi_{i\gamma'} w_{\gamma'} + \xi_{\gamma'}}{\nu}\right)} \right) \psi_{i\gamma}$$

4. Labor demand:

$$\ell_{\gamma s}^D = \left[p_s \left(\frac{\beta_{\gamma s}}{w_\gamma} \right)^{1 - \sum_{\gamma'} \beta_{\gamma' s}} \prod_{\gamma'} \left(\frac{\beta_{\gamma' s}}{w_{\gamma'}} \right)^{\beta_{\gamma' s}} \right]^{\frac{1}{1 - \sum_{\gamma'} \beta_{\gamma' s}}}$$

5. Budget (which can be plugged in for Y in the product demand equation)

$$Y = \sum_s p_s y_{\gamma s}^S$$

This is enough for equilibrium, which we find numerically using fixed point iteration. The algorithm proceeds as follows:

1. Choose vectors of start values for wages \vec{w} and prices \vec{p}
2. Compute labor supply $\ell_\gamma^S(\vec{w})$ given wages \vec{w} following equation 34
3. Compute labor demand $\ell_{\gamma s}^D(\vec{p}, \vec{w})$ given these start values following equation 30
4. Compute the product supply $y_s^S(\{\ell_{\gamma s}^D(\vec{p}, \vec{w})\}_{\gamma=1}^\Gamma)$ implied by the labor demand choice in the previous step following equation 31
5. Compute household income $Y = \sum_s p_s y_{\gamma s}^S$ implied by product supply in the previous step
6. Compute product demand $y_s^D(\vec{p}, Y)$ following equation 33
7. Update prices using the update rule $p_s^{t+1} = p_s^t \left(\frac{y_s^D}{y_s^S} \right)^\rho$, where ρ is a dampening factor that controls the size of the update and t indexes iterations. Intuitively, we increase prices if demand exceeds supply, and decrease them if supply exceeds demand. The size of the update depends on the size of the mismatch between supply and demand.
8. Update wages using the update rule $w_\gamma^{t+1} = w_\gamma^t \left(\frac{\ell_\gamma^D}{\ell_\gamma^S} \right)^\rho$
9. Repeat steps 2-8 until convergence

D Choosing number of worker types and markets

Not sure what we want to do here. If we want to add mathematical details, probably base them off of Peixoto (2014b) and Gerlach et al. (2018), which lay out the nested and stochastic

block models and discuss using MDL for model selection. But maybe this is more detail than is necessary.

Equation 15 defined the probability of observing our network of worker–job matches, denoted by the adjacency matrix \mathbf{A} is:

$$P\left(\mathbf{A} \mid \vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right) = \prod_{i,j} \frac{(d_i d_j \mathcal{P}_{l(i)\gamma(j)})^{A_{ij}}}{A_{ij}!} \exp(d_i d_i^J \mathcal{P}_{l(i)\gamma(j)}). \quad (35)$$

As Peixoto (2017) shows, we can think of this in Bayesian terms and write the full joint distribution of the data, \mathbf{A} , and the parameters, \vec{l} , $\vec{\gamma}$, \vec{d}_i , and \vec{d}_j as

$$P\left(\mathbf{A}, \vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right) = P\left(\mathbf{A} \mid \vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right) P\left(\vec{d}_i, \vec{d}_j \mid \vec{l}, \vec{\gamma}, \mathcal{P}\right) P\left(\mathcal{P} \mid \vec{l}, \vec{\gamma}\right) P\left(\vec{l}, \vec{\gamma}\right) \quad (36)$$

where $P\left(\vec{d}_i, \vec{d}_j \mid \vec{l}, \vec{\gamma}, \mathcal{P}\right)$, $P\left(\mathcal{P} \mid \vec{l}, \vec{\gamma}\right)$, and $P\left(\vec{l}, \vec{\gamma}\right)$ are prior probabilities.

It turns out that this Bayesian formulation has an equivalent information-theoretic interpretation. We can rewrite the joint probability of equation 36 as

$$P\left(\mathbf{A}, \vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right) = 2^{-\Sigma}$$

where

$$\Sigma = -\log_2 P\left(\mathbf{A}, \vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right) = \mathcal{S} + \mathcal{L}$$

is called the description length of the data and represents the number of bits necessary to encode the full model.

$$\mathcal{S} = -\log_2 P\left(\mathbf{A} \mid \vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right)$$

represents the number of bits necessary to encode the model, conditional on knowing the model parameters, and

$$\mathcal{L} = -\log_2 P\left(\vec{l}, \vec{\gamma}, \vec{d}_i, \vec{d}_j, \mathcal{P}\right)$$

is the number of bits necessary to encode the model parameters.

Therefore, the network partition that maximizes the posterior of the distribution, we automatically have identified the choice of parameters that yields the smallest description

length, and therefore compresses the data the most. Intuitively, we can think of \mathcal{L} as a penalty term that increases with the number of parameters, and thereby prevents overly complex models. If the number of worker types and markets becomes large, \mathcal{S} will increase, indicating a better model fit, while \mathcal{L} will increase. The chosen model will therefore be the one that maximizes the quality of the model fit relative to the cost imposed by the penalty term.

E Identification of Labor Supply Parameters

Taking the first order conditions of equation 18 with respect to each of the parameters provides intuition for how the parameters are identified.

E.1 ν

$$\ell_\nu = 0 \Rightarrow \sum_{i=1}^N \sum_{t=1}^T c_{it} \left[\sum_{\gamma'} \mathbb{P}(\gamma'|\Theta)(\phi_{i\gamma'} + \xi_{\gamma'}) - (\phi_{i\gamma_{it}} + \xi_{\gamma_{it}}) \right] = 0$$

Intuitively, ν will be larger if more workers' actual market choices deviate from the choice those workers would have made in the absence of the preference shock ε . The first term in the bracket, $\sum_{\gamma'} \mathbb{P}(\gamma'|\Theta)(\phi_{i\gamma'} + \xi_{\gamma'})$ is the expected systematic (excluding the idiosyncratic component, ε) utility of the optimal market choice for worker i and, and the second term, $\phi_{i\gamma_{it}} + \xi_{\gamma_{it}}$ is the systematic utility for worker i in the market they actually chose in period t . Intuitively, if this difference is large, it must be because some workers received large idiosyncratic preference shocks, $\varepsilon_{i\gamma t}$, which caused them to accept otherwise suboptimal jobs and is indicative of a large ν . We can also see this by taking limits. If ν goes to zero, the $\mathbb{P}(\gamma|\Theta)$ degenerates to a single point and therefore the difference inside the brackets would be zero. On the other hand, as ν goes to infinity, the market choice probabilities converge to a uniform distribution and the differences between expected and realized systematic utility will be large.

E.2 ξ_γ

$$\ell_{\xi_\gamma} = 0 \Rightarrow \sum_{i=1}^N \sum_{t=1}^T c_{it} \mathbb{1}\{\gamma_{it} = \gamma\} - \sum_{i=1}^N \sum_{t=1}^T c_{it} \mathbb{P}(\gamma|\iota_i; \Theta) = 0$$

The above expression chooses ξ , which enters the expression through $\mathbb{P}(\gamma|\iota_i; \Theta)$, in order to equate the fraction of job switchers observed to choose market γ with the probability that a given job-switcher would choose γ . In other words, ξ is identified by market choices.

E.3 $\phi_{\iota\gamma}$

$$\begin{aligned} \ell_{\phi_{\iota\gamma}} = 0 \Rightarrow & \frac{1}{\sigma^2} \sum_{i=1}^N \sum_{t=1}^T \frac{\log \omega_{it} - \log \phi_{\iota\gamma_{it}}}{\phi_{\iota\gamma_{it}}} \mathbb{1}\{\gamma_{it} = \gamma, \iota_i = \iota\} + \\ & + \frac{1}{\nu} \sum_{i=1}^N \sum_{t=1}^T c_{it} \mathbb{1}\{\iota_i = \iota\} [\mathbb{1}\{\gamma_{it} = \gamma\} - \mathbb{P}(\gamma_{it}|\iota_i; \Theta)] = 0 \end{aligned}$$

The above expression is highly intuitive. It tells us that identification of $\phi_{\iota\gamma}$ comes from two sources: earnings for all workers (first term), and market choices for job-switchers (second term). The first term is minimized when $\log \phi_{\iota\gamma}$ is close to actual log-earnings $\log \omega$. The second term is minimized when the theoretical probability of a type ι job-switcher choosing a job in market γ equals the fraction of type ι job-switchers who actually choose market γ jobs. The relative weight of these terms in calculating the likelihood is determined by the variances of measurement error in wages and idiosyncratic shocks, σ^2 and ν , respectively. Specifically, if wages are observed with considerable error (large σ^2) then we put more weight on the second term, which is identified by job changes. On the other hand, if the idiosyncratic preferences have high variance (large ν), then wages are more informative than job changes.

Another thing to notice is that in cases where we observe no matches for a particular (ι, γ) pair, identification comes purely from the second term (because $\mathbb{1}\{\gamma_{it} = \gamma, \iota_i = \iota\} = 0$ in the first term). This makes sense, because we do not observe wages for matches that do not occur. Identification based on job choices in the second term relies on the assumption of a T1EV-distributed preference parameter. This is because, in order to achieve a choice probability of zero to match the count of observed matches, $\phi_{\iota\gamma} + \xi_\gamma$ will be forced towards $-\infty$. In practice, we will do something to handle zeros because we do not want to set $\phi_{\iota\gamma} + \xi_\gamma = -\infty$. This allows us to achieve identification of the entire Φ matrix despite sparsity in observed (ι, γ) matches, although identification for sparse parts of Φ relies strongly on functional form

assumptions. While identification based on functional form assumptions is suboptimal, we are doing so primarily for (ι, γ) pairs that rarely match, so imprecise estimation of these parameters will have minimal effect on our actual results. On the other hand, moving away from non-parametric identification allows us to identify a much higher degree of productivity heterogeneity.

More technically, if an (ι, γ) cell has zero matches, i.e. if $\mathbb{1}\{\gamma_{it} = \gamma, \iota_i = \iota\} = 0$ for all i, t , then the FOC above will be reduced to $\sum_{i=1}^N \sum_{t=1}^T c_{it} \mathbb{1}\{\iota_i = \iota\} \mathbb{P}(\gamma_{it} | \iota_i; \Theta) = 0$. This implies that there is no solution to the MLE problem, as $\phi_{\iota\gamma} + \xi_\gamma$ would have to go to minus infinity to make the FOC equation zero. A potential way to handle this is to add a small positive constant inside the last FOC brackets multiplied by the indicator $\mathbb{1}\left\{\sum_{i=1}^N \sum_{t=1}^T c_{it} \mathbb{1}\{\gamma_{it} = \gamma, \iota_i = \iota\} = 0\right\}$.

E.4 λ

Note that we have dropped $\iota\gamma$ subscripts here, but the estimation would be approximately the same with the subscripts.

$$\begin{aligned} \ell_\lambda = 0 &\Rightarrow \frac{1}{\lambda} \left(\sum_{i=1}^N \sum_{t=2}^T c_{it} \right) - \frac{1}{1-\lambda} \left((T-1)N - \sum_{i=1}^N \sum_{t=2}^T c_{it} \right) = 0 \\ &\Rightarrow (1-\lambda) \left(\sum_{i=1}^N \sum_{t=2}^T c_{it} \right) = \lambda \left((T-1)N - \sum_{i=1}^N \sum_{t=2}^T c_{it} \right) \\ &\Rightarrow \left(\sum_{i=1}^N \sum_{t=2}^T c_{it} \right) = \lambda(T-1)N \\ &\Rightarrow \hat{\lambda} = \frac{\sum_{i=1}^N \sum_{t=2}^T c_{it}}{(T-1)N} \end{aligned}$$

E.5 σ

Again, we have dropped $\iota\gamma$ subscripts here, but the estimation would be approximately the same with the subscripts.

We proceed taking derivatives w.r.t. σ , knowing that $f_\omega(\omega | \Theta) = \frac{1}{\omega\sigma\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{\log \omega - \log \phi_{\iota\gamma}}{\sigma}\right)^2} = \frac{1}{\omega\sigma} \phi\left(\frac{\log \omega - \log \phi_{\iota\gamma}}{\sigma}\right)$ and that $\log f_\omega(\omega | \Theta) = -\log(\omega\sqrt{2\pi}) - \log \sigma - \sigma^{-2} \frac{1}{2} (\log \omega - \log \phi_{\iota\gamma})^2$

$$\begin{aligned}
\ell_\sigma = 0 &\Rightarrow \sum_{i=1}^N \sum_{t=1}^T \frac{\partial \log f_\omega(\omega_{it}|\Theta)}{\partial \sigma} = 0 \\
&= -\frac{NT}{\sigma} + \sigma^{-3} \sum_{i=1}^N \sum_{t=1}^T (\log \omega_{it} - \log \phi_{\nu\gamma_{it}})^2 = 0 \\
&\Rightarrow \hat{\sigma}^2 = \sum_{i=1}^N \sum_{t=1}^T \frac{(\log \omega_{it} - \log \hat{\phi}_{\nu\gamma_{it}})^2}{NT}
\end{aligned}$$

F Misclassification

We argue that in the context of traditional Bartik-style regressions, occupation and sector misclassify worker skills and job tasks, respectively. By this we mean that there are latent worker skill groups and job task groups and occupation and sector do not perfectly align with these latent groups. Classification errors of this sort differ from classical measurement error, and therefore the standard arguments about attenuation bias do not apply. In general classification error of the sort we encounter will lead to noisier estimates — smaller R^2 values and larger standard errors — but the effect on coefficient estimates is ambiguous. To understand this, it helps to consider the extreme case. Suppose workers and jobs were classified completely at random. In the limit, as the number of workers and jobs per group increase towards infinity, then average outcomes for each worker group and job group will collapse to the overall means. Then all worker–job pairs will lie on a single point and the slope of a regression of worker outcomes on job outcomes is indeterminate.

We demonstrate this point through a simulation. We simulate a shock as described in Section 8.2. We estimate a series of regressions on changes in earnings by worker type on the Bartik instrument with jobs classified by market, however in each regression we randomly misclassify some percentage of workers and jobs. We loop from 0 to 100 percent of workers misclassified in intervals of five percent, and within each loop perform the same loop from 0 to 100 percent of jobs misclassified. We present the coefficients on the Bartik instrument in Figure 10 and the R^2 values in Figure 11. R^2 values decline approximately monotonically with the degree of misclassification in both the worker and job dimensions, as expected. By contrast, there is much less of a coherent story with the regression coefficients. Again, this is consistent with the theoretical prediction that the effect of misclassification on regression coefficients is indeterminate.

Figure 10: Coefficient estimates with worker and job misclassification

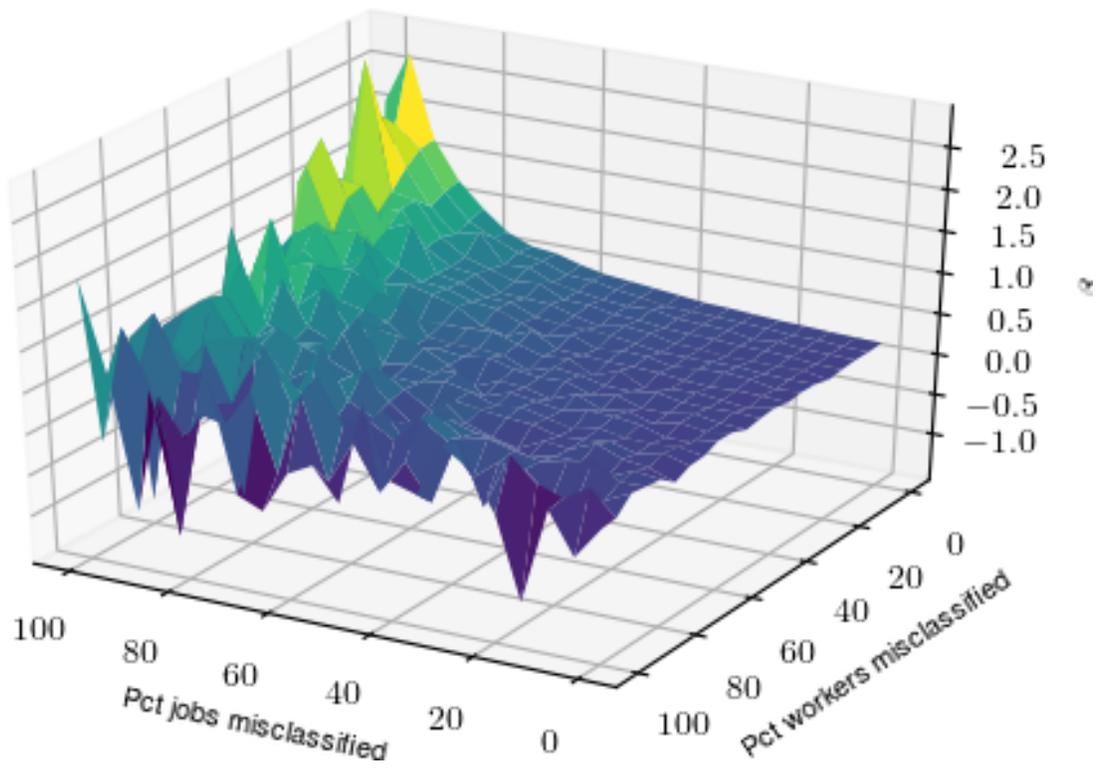
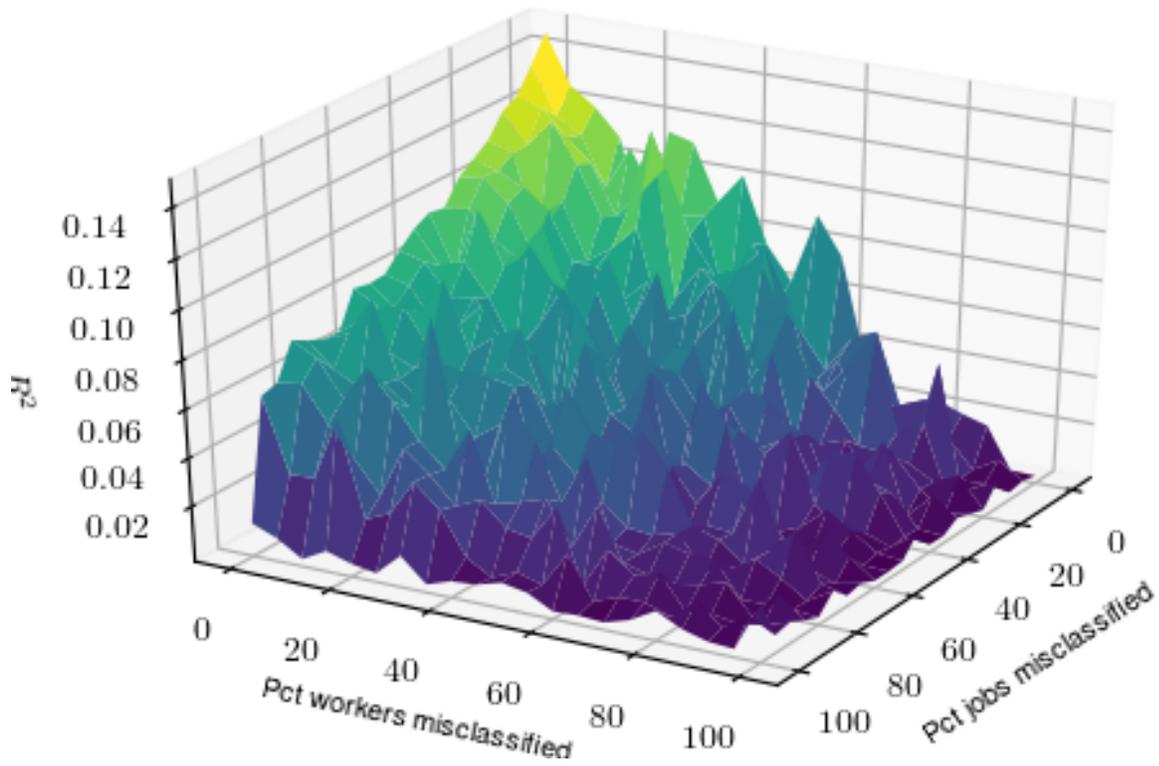


Figure 11: R^2 values with worker and job misclassification



G Proof that A_{ij} follows a Poisson distribution

If an individual worker i only searched for a job once, then the probability of worker i matching with job j would be equal to $\mathbb{P}_{ij} = \mathcal{P}_{i\gamma}d_j$ and A_{ij} would follow a Bernoulli distribution:

$$A_{ij} \sim \text{Bernoulli}(\mathcal{P}_{i\gamma}d_j).$$

However, since worker i searches for jobs $c_i \equiv \sum_{t=1}^T c_{it}$ times, A_{ij} is actually the sum of c_i Bernoulli random variables, and is therefore a Binomial random variable. Conditional on knowing c_i ,

$$A_{ij}|c_i \sim \text{Binomial}(c_i, \mathcal{P}_{i\gamma}d_j).$$

However, we still need to take into account the fact that c_i is a Poisson-distributed random variable with arrival rate d_i . Consequently, the unconditional distribution of A_{ij} is Poisson as well:

$$A_{ij} \sim \text{Poisson}(d_i d_j \mathcal{P}_{i\gamma}).$$

We prove this fact by multiplying the conditional density of $A_{ij}|c_i$ by the marginal density of c_i to get the joint density of A_{ij} and c_i , and then integrating out c_i .

$$P(A_{ij}, c_i) = \underbrace{P(A_{ij}|c_i)}_{\text{Bin}(c_i, d_j \mathcal{P}_{i\gamma})} \times \underbrace{P(c_i)}_{\text{Poisson}(d_i)}$$

Deriving the joint distribution:

$$P(A_{ij}, c_i) = \binom{c_i}{A_{ij}} (d_j \mathcal{P}_{i\gamma})^{A_{ij}} (1 - d_j \mathcal{P}_{i\gamma})^{c_i - A_{ij}} \times \frac{d_i^{c_i} \exp(-d_i)}{c_i!}$$

We want to find out the marginal distribution of A_{ij} :

$$\begin{aligned}
P(A_{ij}) &= \sum_{c_i=0}^{\infty} P(A_{ij}, c_i) \\
&= \sum_{c_i=0}^{\infty} \binom{c_i}{A_{ij}} (d_j P_{\nu\gamma})^{A_{ij}} (1 - d_j P_{\nu\gamma})^{c_i - A_{ij}} \times \frac{d_i^{c_i} \exp(-d_i)}{c_i!} \\
&= \sum_{c_i=0}^{\infty} \frac{c_i!}{A_{ij}!(d_i - A_{ij})!} (d_j P_{\nu\gamma})^{A_{ij}} (1 - d_j P_{\nu\gamma})^{c_i - A_{ij}} \times \frac{d_i^{c_i} \exp(-d_i)}{c_i!} \\
&= \frac{(d_j P_{\nu\gamma})^{A_{ij}} \exp(-d_i)}{A_{ij}!} \sum_{c_i=0}^{\infty} \frac{1}{(d_i - A_{ij})!} (1 - d_j P_{\nu\gamma})^{c_i - A_{ij}} d_i^{c_i}
\end{aligned}$$

If the summation term is equal to

$$\sum_{c_i=0}^{\infty} \frac{1}{(d_i - A_{ij})!} (1 - d_j P_{\nu\gamma})^{c_i - A_{ij}} d_i^{c_i} = d_i^{A_{ij}} \exp(d_i(1 - d_j P_{\nu\gamma})) \quad (37)$$

then $P(A_{ij}) = \frac{(d_i d_j P_{\nu\gamma})^{A_{ij}} \exp(-d_i d_j P_{\nu\gamma})}{A_{ij}!}$, i.e. A_{ij} would be Poisson distributed:

$$A_{ij} \sim \text{Poisson}(d_i d_j P_{\nu\gamma})$$

Proving (37) is equivalent to proving the following equality:

$$1 = \frac{1}{d_i^{A_{ij}} \exp(d_i(1 - d_j P_{\nu\gamma}))} \sum_{c_i=0}^{\infty} \frac{1}{(d_i - A_{ij})!} (1 - d_j P_{\nu\gamma})^{c_i - A_{ij}} d_i^{c_i}$$

Proof:

$$\begin{aligned}
& d_i^{-A_{ij}} \exp(-d_i(1 - d_j P_{\nu\gamma})) \sum_{c_i=0}^{\infty} \frac{1}{(d_i - A_{ij})!} (1 - d_j P_{\nu\gamma})^{c_i - A_{ij}} d_i^{c_i} = \\
&= \sum_{c_i=0}^{\infty} \frac{\exp(-d_i(1 - d_j P_{\nu\gamma}))}{(d_i - A_{ij})!} (1 - d_j P_{\nu\gamma})^{c_i - A_{ij}} d_i^{c_i - A_{ij}} \\
&= \sum_{c_i=0}^{\infty} \frac{\exp(-d_i(1 - d_j P_{\nu\gamma}))}{(d_i - A_{ij})!} (d_i(1 - d_j P_{\nu\gamma}))^{c_i - A_{ij}}
\end{aligned}$$

We assume $\lambda = d_i(1 - d_j P_{\nu\gamma})$ for simplicity and we apply a change of variables $z = c_i - A_{ij}$

$$\begin{aligned}
&= \sum_{z=0}^{\infty} \frac{\exp(-\lambda)}{z!} \lambda^z, \text{ knowing that in our problem } c_i \geq A_{ij}, \text{ i.e. } z \geq 0. \\
&= 1
\end{aligned}$$

Since we have the core of a Poisson r.v. inside the summation, i.e. $z \sim \text{Poisson}(\lambda)$ \square

Therefore, we have

$$A_{ij} \sim \text{Poisson}(d_i d_j P_{\nu\gamma}) \quad \square$$